ConStellation

Progress Report 4

May 1983



PROGRESS REPORT FOUR TABLE OF CONTENTS

Information and Astinles		Aut Cham	25
Information and Articles		Art Show Art Programming	35 37
Committee List	1	Masquerade	37
Advertising Information	3	An Eater's Guide to Harborplace	"
How to Get There	3	by Jack L. Chalker	40
Check Cashing Policy	3	City Functions	46
Registration	4	Other Activities in Baltimore	46
Weapons Policy	4	Parking Information	48
Disabled Fans	4	WSFS Business	50
Babysitting	4	Medical Services	52
Yes, We Have Many Addresses	5	Sales to Members	52
Matching Grants	5	Special NoteJohn Brunner	52
Let Us Cover Ourselves	5	Membership Map	54
Huckster Room Update	5	New Members	56
HelpHelpHelpHelp	5	Missing Fen	56
Transportation	5		
Convention Center Official Airlines	6		
Royal Proclamation	6 7	Advertisments	
Hotel Update	10	Paracon	5
Anyone for RVs?	10	Austin in '85	8,9
Con Suite	10	Melbourne in '85	13
Programming	11	Atlanta in '86	16,17
Author's Forum	12	Classifieds	18
Science Programming	12	Boston in '89	19
Writers' Workshop	12	Riverside Quarterly	20
SF & Fantasy Programming	12	Elfquest	23
Space Exhibits	14	Archon	28
Space Programming	14	Space Studies Institute	31
Dramatic Presentations	14	Maryland Science Center	33
Dragonsong	14	Blake's 7	34
Academic Programming	15	Atlanta Fantasy Fair	35
SFWA Logo	15	Philadelphia in '86	36
ASFA Logo	15	Locus	39
Filksinging	15	Vulcon	41
Kids Activities	18	Four for Fantasy	42
Reality Track	18	Phoenix in '87	45
Convention Skills	18	San Diego in '87	46
Fan Programming	19	New York in '86	47
Video Program	19	InConJunction	51
Film Program	19	SF Chronicle/Starship	53
Amateur Films	19	Australian SF & Fantasy Fan Arty	work 55
Games Department	19		
Night Owl Programming	21		
Trivia Contest	21	Contributing Artists	
Meet the Pros Party	21	Richard Thompson	covers
Special Interest Groups	21	Victoria Poyser	6
Discussion Groups	21	Jane Sibley	12
Letter to a Convention-Goer	20	Alex Eisenstein	15
by Robert Bloch	22	James R. Odbert	15
Hugo Awards Crab Foost	24	Giovanna Fregni	18
Hugo Awards Crab Feast	24	Kurt Erichson	50
Crab Feast Order Form	26 27	Teanna Lee Byerts	52
Site Selection Ballot	27 29	Hank Caruso	56
Hugo Ballot The Maryland Science Center	27	(Many thanks to all the artists	
Welcomes You by Jim O'Leary	32	contributing artwork; we hope to	o be able
worldings roady only		to thank each of you personally.)	

ConStellation Progress Report Four © 1983 by Baltimore '83 Inc. All rights revert to contributors. "World Science Fiction Society," "WSFS," "World Science Fiction Convention," "Worldcon," "Science Fiction Achievement Award," and "Hugo Award" are service marks of the World Science Fiction Society, an unincorporated literary society.

need 6/9/83 (0303A)



The 41st World Science Fiction Convention Box 1046 • Baltimore, Maryland • 21203 • USA

THE COMMITTEE

bringing you the 41st World Science Fiction Convention in Baltimore, Maryland, 1 through 5 September 1983 at the Baltimore Convention Center on the Inner Harbor

GUEST OF HONOR—John Brunner FAN GUEST OF HONOR—David Kyle TOASTMASTER—Jack L. Chalker

THE CHAIR—Michael Walsh

ADMINISTRATION—Scott Dennis, Secretary

Assistant—Sue Wheeler

Registration—Chris Lubs

Assistants—Lee Anne Dinkin, Valerie Sussman Shift Supervisors—Marion McChesny, Winston Howlett, Debbie Friedman, Carolyn Venino, Janet

Ingber—Handicapped

WSFS Business-Kent Bloom

Hugo Awards—Bill Evans

Special Services—Sara Paul
HEADQUARTERS—Dalroy Ward
Communications—Barry Newton

with Candy Collamer, Bruce Dane, Bob Doyle, Gary Feldbaum, Stuart C. Hellinger, Gail Higgins, Laura Jones, Mike Jones, Patrick Jones, Steven Kistreff, Mike Lalor, Ann McCutcheon, Craig Miller, Skip Morris, Louise Sachter, John Sapienza, Tom Whitmore, Laura Williams, Suzanne Winfield, Ben Yalow, a certain green dragon, and a little help from their friends. . . .

Personnel-Jack Heneghan

Assistant---Elaine Normandy

Logistics—Jul Owings

Assistant-Jeff Del Papa

Office-Larry Ruh

Newsletter-Mike Glyer

Technical Services—Charlie Ellis

The Den—Judy Newton

with Elan Litt, Jennifer Mitchell, Missy Parlat, and

Lowry Taylor

Medical-Harold Bob

PUBLICATIONS AND PUBLIC INFORMATION—

Publication Coordinator—Jane Wagner

with Marsha Barrett, Sharon Harris, Dori Isaacs,

Program Book Advertising—Stuart C. Hellinger

Art Editor-Walter Miles

Information—David Shea

with Chris Callahan, Harold Bob, Gerry Letteney, Ed Krieg, Valerie Bazaras, Katie Filipowicz, Leonard J. Wenshe, Judy Fetter, Rhoda Katerinsky, Janet C. Johnston, James Turner, Leslie Bloom, and Priscilla Newham

Press Relations—Regina Cohen

with Lisa Diercks, Chris Barkley, Jonathan Anders, Laurie Mann, Greg Smith, David Ettlin, Rich Kolker

FLUID FUNCTIONS—Peggy Rae Pavlat

Operations—Fred Isaacs

Programming Operations—Johnny Lee with Marla Baer, Judy Bemis, Carolyn Cooper, Paul Cooper, Cathy FitzSimmons, Ralph Green, Sandra Hunt, Trisha Mason, David Peckham, Peter Rowe, Jim Schleich, Caryl Thompson, Marye Wexford.

Technical Services—Carolyn Sayre with Kim

Goldenberg

SF & F Programming—Alan Huff

with David Bischoff and Robert MacIntosh

Fan Programming—Avedon Carol with Ed Bennett, Marty Cantor, Lise Eisenberg, Gary Farber, Moshe Feder, Patrick Neilson Hayden, Theresa Neilson Hayden, Jerry Kaufman, Kate Schaefer, Suzanne Tompkins, Anne Vargo, Taral Wayne (MacDonald), and help from Steve Stiles, D. Potter, Joe Siclari and Linda Blanchard.

Science Programming—Pat Kelly

with Harold Bob and Steve Lubs Space Programming—Robert Lovell

with Tim Kyger, Gary Oleson, and the Maryland Space **Futures Association**

Academic Programming—Donald "Mack" Hassler with Carl Yoke and the Science Fiction Research

Association Kids' Activities-Jim Hudson, Coordinator

Co-ConSpirator—Eric Pavlat

with Alex Boster, Chris Casper, Lynn Cohen, Lori Haldeman, Peter Hudson, Sharleen Lambard, Carla Lundgren, Anita Lundry, Melanie Lundry, Kathyann Meyer, Peter Schawacker, Harry Stubbs, Meg Valance, Larry Wood.

Program Coordination—Peggy Rae Pavlat Attaches—Carol Fowler, Kelley Harkins, Sharon

Passing Fancies—Todd Dashoff Function Space Coordinator—Bob Pavlat Assistant-Bobbi Armbruster

City Functions—Miriam Winder Kelly Assistant-Lowry Taylor and Ben Zuhl

Guest Liaison—Fran Buhman

with Ginny McNitt, Lou Benzino, T.J. Burnside, Pat Cash, Linda Dawe, Craig Glassner, Marsha Glassner, Frances Holland, Linda Melnick, Julia Moore, Gail Pittaway, Larry Propp, Jeanne Stoll, Sheila Willis.

Green Room—Larry Carmody, Alina Chu, Theresa Minambres, Mary Anne Mueller (aka The Gang of Four)

with Cecilia Cosentini, Becky Darrow, Tom Gould, Ann Passavoy, Bob Passavoy and Midge Reitan.

Masquerade-Marty Gear, Director Films—Kim Weston and Gary Svehla Deputy Director—George Paczolt and the film crew from Chicon with Anne Trembley-Back Stage Manager Amateur Films—Charlie Ellis Chief Registrar-Pat Osborne Video Programming—Phil Cox with Valarie Bazaras, Nancy Fees, Gil Fitzgerald, with Jan Cox, Phil Cox Jr., June Huxtable, Don Ted Hammer, Toni Lay, Jan Lockett, Creede and Huxtable, Barbara Goldberg, Dortny Eckert, Linda Sharleen Lambard, Patti & Philip Mercier, Pam Ralston, Mike Pinto, and Scott Rivard Osborne, Susan Phillips and Yvonne Robert. Author/Fan Events-Candice Massey Costumer Assistance—Lori Meltzer, Masquerade Assistant—Diana Cartwright Operations Manager with Margret Handley, Andi Bennett, Lisa Reynolds, with Kent Bloom, Bob Cahill, John Carmichael, Naomi Reynolds Maureen Dorris, Danny Gear, Louis Gottlieb, Morris Author Readings—Mary-Rita Blute Keesan, Philip Lucido, Patrick Mollov, Skip Morris, with Darcy Corbin, Louis Gottlieb, D. Larry Handcock, Sharon Sbarsky, Greg Thokar, Dineah Torres, Sharon Kingsford, Sharleen Kingsford Lambard, Trubie Turner and Tom Veal. L. Creede Lambard, and Gene Sargent Den Moms-Alyson Abramowitz, Bobby Gear, Susan Trivia Bowl-John C. Nine Phillips, Louise Sachter, Judith Weiss, Leonard Assistants—Greg Ruffa, Rolf Wilson Wenshe Master of Ceremonies-Bob Passovoy Photo Area—Linda Sweeting—Manager with Jerry Corrigan, Jim Detry, Ruth Ann Nichols, Eric Official Photographer—Rick Young Wilson, and Rose Geier-Wilson with Joseph Aspler, Alan Frisbie and Craig Glassner Hugo Ceremonies—Jack L. Chalker Young Costumer Judges—Catherine Crook de Camp, Filksings—Janet Wilson Barbi Johnson, Bjo Trimble Assistants—Elizabeth Stevens and Randall McDougall General Costumer Judges-Sally Fink, Chief Judge Dramatic Presentations—Sue Winfield Adrienne Martine-Barnes, Michael Whelan Dragonsongs performance—Joanne Forman Re-creational Costumer Judges---Chris Claremont, Technical Advisor—Paul Hume William Rotsler, Lucasfilms Workmanship Judge-Margaret W. Kennedy, Ph.D. FIXED FUNCTIONS AND FACILITIES —Ted Manekin, Master of Ceremonies—Pat Kennedy Vice Chair Contestant Security—Tim Daniels, Chief Hardnose Convention Center Liaison—Lisa Hayes Manekin Jim Glenn, Deputy Hardnose Housing and Hotel Liaison-Lee Smoire with Parris, Kurt E. Griffith, Letitia Wells, Theresa with Debra Malamut, Bill Perkins, Angela Howell, Sue-Rae Rosenfeld, and Ron Zukowski Masquerade Sound and Recording-House Manager—Steve Whitmore Ron Robinson, Bill Sattler, Phil Mercier, Liam Head Ushers-Jackie Whitmore, Rick Katze, and Greg Trimmer Thokar Young Fan Liaison-Meg Valance Art Show-Bob Oliver Video Direction—Charlie Ellis Auctions-Joe Mayhew with Richard Albertson Triage—Barry Zeiger Costume Repair Table—Jane Schweppe Art Programming—Wilma Fisher Official Bosell-Marjii Ellers with Janny Wurts and the good folks of ASFA Masquerade Programming—Sally Fink Construction Crew Chief-Martin E. Deutsch, Jr. with Ian howard finder and Karen Schnaubelt Huxters' Room-Natalie Paymer Turner Assistant-Mitchell Botwin Costume Exhibit—Anne Chancellor and Sally Fink Loading Dock Manager—Gene Olmsted with Kathryn Mayer Floor Manager—Stephen Poe, Meg and Thierry Award Design-V.M. Wyman Calligraphy—Joe Mayhew, Cheryl Broomfield, Information Supervisor—McClinton E. Williams Covert Camber Beach, Terri Crabb, Nancy Autographs Supervisor—Ann Cecil Lebovitz, Marye Wexford Exhibits & Displays—Roberta Koons Young Fans Judge—Barbi Johnson Transportation Coordinator-Bill Ochs General Judges-Michael Whelan and Adrienne Game Room—Ray Galacci Martine-Barnes Computer Games—Pat Kelly Convention Suite—Theresa Renner ASST. DIR. OF FLUID FUNCTIONS—Jim Gilpatrick with Jim Schleich, Terry Harris, and Joyce Carroll Aide-Gayle Kaplan Special Events—Fred Ramsey Radio Plays—David Easter Legal Services—Al Phillips TREASURY-B. Shirley Avery, Treasurer Reality Track Coordinator-Fred Ramsey Budget-Mark Owings Night Owl Programming—Jim Roth Accountant-Jim Thomas Special Interest Group Liaison—Les Mayer Food Functions—Eva Whitley Special Interest Group Meetings—Tamzen Cannoy Sales to Members—Rick Katze Convention Skills Workshop—Kathy Shields and the help of NESFA sales Writers' Workshop-Stuart Stock

OVERSEAS AGENTS

Australia—Carey Handfield, Box 91, Carlson, Victoria 3053
France - Record Themse 11 big rue Vesse de Game.

France—Pascal Thomas, 11 bis rue Vasco de Gama, 75015 Paris

Special Events Operations—Bob Casto

Special Events Information-Val Bazaras

Special Events Correspondence—Tim Kane

with Bill Jensen, John Wysor, Abbie Wysor, Evan

Phillips, Bill Spangler, Joyce Shumski, Ron Robinson, Andy Henzel, D. Jeannette Holloman

Advertising Information

Program Book Schedule: The ad deadline for the Program Book is June 15, 1983. The Program Book will be distributed to attendees at ConStellation and mailed to those members who do not attend.

Program Book Advertising: Please address all correspondence regarding advertising in the Program Book to Stuart C. Hellinger, ConStellation Advertising, P.O. Box 338, New York, NY 10150-0338.

Rates for the Program Book:

	Image Area	Fan	Pro
	(width by depth)	Rate	Rate
A. Full Page B. ¾ Page C. ½ Vertical D. ½ Horizontal E. ¼ Vertical F. ¼ Horizontal G. ¼ Vertical H. ⅓ Horizontal	$7 \frac{1}{2}$ " × 10"	\$135	\$290
	$7 \frac{1}{2}$ " × $7 \frac{1}{2}$ "	115	245
	$3 \frac{1}{2}$ " × 10"	90	185
	$7 \frac{1}{2}$ " × $4 \frac{3}{4}$ "	90	185
	$3 \frac{1}{2}$ " × $4 \frac{3}{4}$ "	60	130
	$7 \frac{1}{2}$ " × $2 \frac{1}{4}$ "	60	130
	$3 \frac{1}{2}$ " × $2 \frac{1}{4}$ "	40	85
	$7 \frac{1}{2}$ " × 1 "	40	85

Prices quoted are for black and white ads. A limited number of color advertising can be accommodated if there is enough interest. Please write for full information.

Classified Ads: This is the least expensive way to get your message before the most people. The rates are 20¢ a word, with a \$4 minimum. The first word and up to two other specified words will be in boldface. Additional boldface is 5¢ extra per word.

Fan Rate: The fan advertising rate applies to enterprises that do not support more than one full-time person (or equivalent). Payment is required before ad closing date. If you are unsure whether or not the fan rate applies to you, please write and describe your situation.

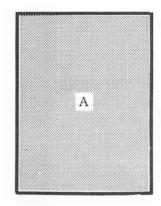
Commission and Discounts on Pro Rate: 15% of gross allowed to recognized advertising agencies on space and position. No comission allowed on production charges. No cash discounts. If billed, all ads are net 30. There will be a 1.5% late fee per month on all bills not paid after 45 days.

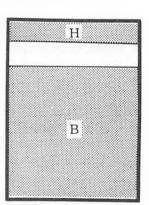
Acceptable Reproduction Material: Screened velox prints, 110 screen maximum. Offset negatives. Camera-ready copy. Scotchprints. Reproduction proofs. Stripping and all camera shots will be billed at cost. Mats and letterpress plates are not acceptable.

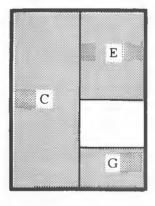
Circulation: A minimum of 10,000 copies will be printed of the Program Book. All members of Con-Stellation will receive the Program Book. We will continue to mail all Progress Reports until we run out of the early issues. Printing costs make reprinting unfeasible, but all preregistered members will receive Progress Report 4.

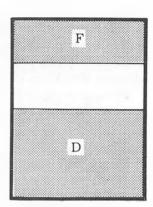
Commission and Discounts on Pro Rate: 15% of gross allowed to recognized advertising agencies on space and position. No commission allowed on production charges. No cash discounts. If billed, all ads are net 30. There will be a 1.5% late fee per month on all bills not paid after 45 days.

—Stuart C. Hellinger









How to Get There

We know you're anxiously awaiting information on how one maneuvers in downtown Baltimore. Never fear—all of this information will be in P.R. 5, which you must bring to the con anyway. We do suggest getting AAA maps and Triptiks if you belong to AAA—the AAA map of Baltimore is quite good.

Check Cashing Policy

The convention will not cash checks for members. If you want to pay for your city tour tickets, site selection, art, or other items with a check, you will have to show two IDs (traditionally a driver's license and a charge card).

Registration

Membership Rates: Supporting memberships are \$15 through July 15, 1983. Attending memberships are \$40 through July 15, 1983, when advance registration closes. Conversion from supporting to attending is always the difference between what you paid for your supporting membership and the current attending rate. AT-THE-DOOR MEMBERSHIPS WILL BE HIGHER. Children's memberships for children 6-12 as of September 1, 1983 are \$5; this does not include publications or voting rights, and each child must be accompanied by an adult. Children under five are admitted free and must be accompanied by an adult. People holding "Child of" memberships, please tell us the child's name ASAP, so we can have a badge ready.

Would everyone with an APO or FPO address please write to us ASAP and tell us where you are?

Fannish Names: ConStellation will try to put your fannish name on your badge, but please give us your legal name for our records—it makes the Post Awful happy.

Communicating: When you write to ConStellation, please type or print your name and address, and include your membership number if at all possible. This makes it easier for us to process your letters and get back to you as soon as possible.

Volunteering: Yes, we need volunteers for registration at the con, and we'd love to hear from you in advance. Write to Chris Lubs, ConStellation Registration, Box 1046, Baltimore, MD 21203.

Moving: PLEASE PLEASE PLEASE tell us when you move, and if you're on more than one mailing list (Hucksters, Artists, Costumers, etc.) tell us that too. If you don't, you may end up in the Department of Missing Fen (see the list accompanying the new members—if you know where any of these fen are, tell us!).

At the Door: Yes, we must follow certain rules to avoid utter chaos.

1. Hours: Wed. 12 Noon-6 PM Thurs. 10 AM-8 PM Fri. 10 AM-10 PM Sat. 10 AM-8 PM Sun. 10 AM-4 PM Mon. 10 AM-2 PM

2. There will be a special pick-up area for Hucksters, Artists, and guests. Hucksters, you must give Natalie Paymer a list of your staff. Otherwise their badges will be with the general membership.

3. Progress Report 5 will be mailed by August 1. You must bring the address label from P.R. 5 to the con to pick up your badge. Otherwise you will need two pieces of ID to pick up your badge.

4. Only you may pick up your membership, except for families and transfers (who must bring a valid

letter from the owner of the membership and appropriate ID). It doesn't matter who sent in the original membership request or who paid for the membership.

Weapons Policy

NO WEAPONS OF ANY KIND may be worn, carried, or displayed in any public part of the Convention Center or any of the hotels, including residential room floors. A weapon is anything that looks like or can be used as a weapon in the opinion of the ConStellation committee.

The only exception will be within the Masquerade staging area and during the Masquerade itself. Specific rules for weapons at the Masquerade appeared in P.R. 3.

Hucksters may sell weapons in the Huckster Room, but they must wrap the weapon securely, and you must leave the weapon in your room.

Disabled Fans

If you are disabled and are planning to attend ConStellation, please write us NOW—we need to know what special requirements you have. The Convention Center is wheelchair-accessible, and a limited number of wheelchair-accessible hotel rooms are available (see the hotel information in P.R. 3, or write to us for details). We are trying to place all disabled fans who ask in the hotel closest to the Convention Center.

The Progress Reports are available on cassette tape from Volunteers for the Visually Handicapped, 4405 East-West Highway, Suite 109B, Bethesda, MD 20814 (301-652-4347). A \$2 deposit is required, which will be returned when you return the tape (or you can keep the tape and VVH will keep the money). We will have copies of the Program Book available on cassette tape at the convention, but you must ask us in advance (now!). Please write to Special Member Services, ConStellation, Box 1046, Baltimore, MD 21203. There will be no charge for the Program Book tape, but we must have your request for it early so we can get enough made.

We still need volunteers to interpret events for the hearing-impaired. Please write!

Babysitting

We need your input to run the babysitting service effectively. Please write us ASAP if you think you will need to use this service, with the approximate time of day you will need the service and number and ages of children. Thanks!

Yes, We Have Many Addresses

And yes, you must use the right one to make sure your correspondence gets to the right person. Listen up, folks:

ConStellation, Box 1046, Baltimore, MD 21203 is the address to use for all general correspondence and correspondence with specific departments (i.e., programming, art show, hucksters).

Baltimore Housing and Hotel Bureau, Con-Stellation—41st World Science Fiction Convention, P.O. Box 447, Baltimore, MD 21203 is ONLY to be used for hotel reservations. The Housing Bureau does not really want to read all your nifty letters.

ConStellation Site Selection, Box 587, Jessup, MD 20794 is ONLY to be used for site selection ballots (accompanied by proper payment).

ConStellation Hugo Ballots, c/o Bill Evans, 14100 Canterbury Lane, Rockville MD 20853 is ONLY to be used for Hugo ballots.

If you send things to the wrong address, we don't guarantee that they'll be forwarded.

Matching Grants

ConStellation is a 501(c)3 non-profit organization, and may be eligible for matching funds from companies which have contribution programs. If you work for a company with such a program, check it out. ConStellation may be eligible for a donation equal to the amount you paid for your membership. This means more goodies for you at the convention!

Let Us Cover Ourselves

We all know that a meteorologist is someone who does not understand the simple fact that if you don't carry an umbrella, it will rain. The ConStellation committee, in an effort to obviate this problem, asks that everyone plan to carry an umbrella. That way, we will have bright and sunny weather for the whole weekend.

Huckster Room Update

All tables are sold. There is no wait list. Hucksters may sell weapons, but they must wrap them securely and all weapons must be left in your room. The Huckster Room will be open on Thursday, September 1 from noon to 6:00 PM, Friday-Sunday from 10:00 AM to 6:00 PM, and on Monday from 10:00 AM to 4:00 PM. No smoking will be allowed in the room, and no eating or drinking will be allowed, except for dealers who may eat at their tables. We still need volunteers to work in the Huckster Room, especially for the information table. For more information, write ConStellation Huckster Room, Box 1046, Baltimore, MD 21203.

—Natalie Paymer

HELP! HELP! HELP! HELP!

Yeah, verily, we need volunteers!!! We need lots of people to watch, guide, coordinate, protect, serve, etc., etc., etc. We'll have a lounge just for our volunteers, crash space for those who need it (depending on space available and hours worked), and other assorted goodies.

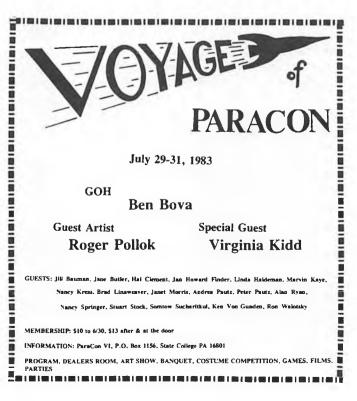
You all know that SF conventions are staffed by the people who attend them, not by some mythical people machine in the sky. We can't do it without you. Drop by the volunteer headquarters at the convention, or write now to Jack Heneghan, Con-Stellation Volunteers, Box 1046, Baltimore, MD 21203. P.S. If you're under 18 and you want to work, you must bring a signed consent form with you if your parents are not attending—write now for details.

Transportation

We will be running free shuttle buses from September 1 through September 5. At minimum, buses will run along the Route 40 corridor each half hour between 10:00 AM and 2:00 AM, and every hour from 2:00 AM to 10:00 AM. Buses will run to the airport hotels at least every hour around the clock. We'll have more frequent service in peak hours.

We need drivers for the logistics vehicles—preferably people with a chauffer's or truck license. Please write to Bill Ochs, ConStellation Transportation, Box 1046, Baltimore, MD 21203.

-Bill Ochs





Convention Center

The Baltimore Convention Center is a four-yearold complex that can hold conventions of 20,000 people. (Thank Ghod we won't have that many for ConStellation—I hope.) There are three levels of function space.

The Exhibit Level has 115,000 square feet of continuous exhibit space and a 17,000 square foot lobby complete with fountain and atrium. It is normally divided into four halls, three of 30,000 square feet and one 25,000 square foot area. Hall A will be used for the Art Show, Hall B for the Huckster Room, and Halls C and D opened up for major programming (the Masguerade, Hugo banguet and awards, etc). The Pratt Street Lobby will be used for Registration. Information and similar functions.

The Mezzanine Level is essentially a clear, oversized corridor through the Convention Center with a large lobby at one end and an access to the overhead walkways at the other. Most of the Mezzanine Level will be used for exhibits.

The Meeting Level has 41,000 square feet that can be broken down into various configurations of up to 23 rooms. These rooms can hold anywhere from 50 to 1,600 people, with a total capacity of 5,300 people. Here is where the various programming tracks will be.

There will be a layout of the Convention Center in P.R. 5.

Official Airline

This is an experiment for Worldcons and we'd like to ask your cooperation. If the arrangement works out to your advantage, it will make it easier for future Worldcons to negotiate favorable rates, etc. Also, we will be getting some very useful demographic statistics from American Airlines that we hope to pass on to future Worldcons. So, we would like to suggest to everyone who is contemplating flying to ConStellation to try the Official Airline number to make your reservations. American is offering discounts on air fare (up to supersaver level), but you need not fly American Airlines to use this service! Simply ask what American has for you, and if you're not satisfied, ask them to give you the other alternatives. They will book you on any flight of your choice, depending upon availability.

Call the Meeting Services Desk at (800) 433-1790 (in Texas 800-792-1160, in Hawaii 808-523-9353) and ask for STAR file #S-5663. You can charge your tickets to a credit card, or ask for an invoice to pay by check.

Additionally, American Airlines is conducting a drawing for the first 1,000 people who book flights. You can win a FREE FLIGHT anywhere on the American Airlines system.

Royal Proclamation

Long, long ago, at a convention far, far away, while serving duty in obliterating the sci-fi image of worldcons, a future worldcon chair ventured before a television camera.

Never did the film leave the cutting room floor. Yet again, this same future worldcon chair was sent forth to slay the dreaded dragon of the sci-fi image. Alas, yet again, the cutting room floor was cluttered with film of our future leader. The pile of unused film grew and grew—yet no image of this future worldcon chair was ever to be shown beyond the cutting room.

As time went on, the new worldcon committee realized that while their leader could plan, manage, and coordinate, he was completely invisible before television cameras and hardly more noticeable at official functions such as opening ceremonies, launching ships, or speaking to the press.

The committee had vowed to resurrect lost traditions and instigate a few more. Therefore, they searched for a solution which would provide ConStellation with a visible symbol and force to contain the sci-fi legend, and rescue the worldcon chair from the cutting room floor.

Hence we come to appoint **Ellen**, **Regina**, **as Queen of ConStellation**, otherwise known as the person who is willing to get in front of cameras, meet the press, open restaurants (and perhaps the convention), and allow her picture to appear on ConStellation currency. A suitable court has convened itself; we hope you (and they) will enjoy these tasks (and conquer the dreaded sci-fi monster).

Know All Good Folk By These Presents.

that Me, the Con Stellation Committee,

habing Determin'd that Con Stellation hath need of some figure of

Royal Dignity and Majesty

and having determined a suitable candidate
by Debate, by Taking of Auspices,
by the Noices of Members of ConSular dignity,
and divers other Means
such as would be Operose to Relate

do invite

Ellen, Regina

to Assume the Mantle of

Queen of Con Stellation

With all the Rights and Anties of the said Rank;

as, the Power to create Peers of Her Kealm,
to enjoy Cunnage and Poundage during her Reign,
to defend the Rights of Fans
and the Ancient Laws and Customs of Con Stellation
to Strike Mundanes with Awe
and in all Other just and Righteons Mays

to Maintain the royal Dignity and the Reputation of Handom.

Long Libe Ellen, Regina!

Tired of wrinkled, soggy science fiction conventions?

Cons that can't remove coffee stains from your delicate draperies?

Cons that mash rather than mince vegetables?

INTRODUCING THE AMAZING

AUSTIN IN '85 NASFIC BID

Featuring

The beautiful, new Hyatt Regency Austin with its sixteen story open atrium, heated swimming pool, jacuzzi, excellent restaurants, and friendly staff.

With

The Palmer Auditorium and its 68,000 square feet of exhibition space plus 20,000 square feet of meeting room space.

How much would you expect to pay for this in a store?

Don't answer yet!

You Also Get

The astounding committee filled with fresh and energetic fans backed by Texas Fandom, and they really, really work.

And At No Extra Charge

The friendly city of Austin with great bars, fine restaurants, lively entertainment spots all within easy walking distance of the Hyatt. Austin is centrally located between the coasts, has a clean unpolluted environment and a quality of life that earned it a place in *Megatrend's* top ten cities in the nation.

But There's More . . .

AUSTIN IS IN TEXAS (you know, that little place south of Oklahoma)

From the Alamo to the Houston Space Center, from armadillos to longhorns, from El Paso to Texarkana, TEXAS has it all. We're proud of our state and want to share it with all of fandom. Come to Austin, come to Texas and enjoy.

All for the low, low price of a \$2.00 pre-supporting membership.

Order Today!

Austin in '85, P.O. Box 9612, Austin, Texas 78766

This message brought to you by FACT, Inc. (the Fandom Association of Central Texas), a non-profit tax exempt organization.

We now return you to your regularly scheduled progress report.



BIDDING COMMITTEE

Kurt & Michelle Baty (Boston)
Paul & Carolyn Cooper (Houston)
Scott & Sandy Cupp (Dallas)
Terry Floyd (San Francisco)
James & Darla Hilton (Austin)

Neil Kaden (Plano)
Sven & Yvonne Knudson (Austin)
Johnny Lee (Houston)
Becky Matthews (Dallas)
Pat Mueller (Austin)

Pat Potts (Austin)
Willie Siros (Austin)
Robert Taylor (Austin)
Dennis Virzi (San Antonio)
and many others . . .

Hotel Update

Hi there, campers! Here is the latest on the hotel situation for ConStellation! First off, the Hotel Bureau was gratified, but overwhelmed with your rapid response concerning the housing forms. They're not used to people sending them in so soon after receipt. I don't think they believed us when we said that we wanted to open the Housing Bureau 6 months in advance. Ha! Little do they know fans! Well, as it turned out, they became horribly backlogged, and finally saw the light at the end of the tunnel at the end of March. So, everyone who sent in a form prior to the end of March should have heard by the end of April, and anyone who has sent a form in by the end of April should have heard something by the time you receive this P.R. If you don't hear something by the end of May, send the Bureau a little note, and someone will investigate.

ROOMS—By the time you receive this P.R., if you haven't reserved a room yet, it is probable that you will be placed at one of the outlying hotels. DON'T WORRY! Elsewhere in this P.R., you will find info on the shuttle service. We are running FRE-QUENT service to the Rt. 40 complex and to the airport complex. The ride is just 10-15 minutes to the Convention Center. That's only a few minutes more than it would take to walk from some of the downtown hotels, and the rates are quite reasonable at the Route 40 group, so you'll have more money to spend at the Art Show and the Huckster Room.

Some corrections: Harbor City Inn—the walk is not that long; about 15 minutes; it's a 3 minute drive.

Howard Johnsons—We had a slight misprint on the rates: correct rates are: Single - \$32: Double (1 bed) - \$38; Double (2 beds) - \$40; Triple - \$46; Quad - \$52.

Howard House—Well, a slight adjustment. We misunderstood. Most of the rooms are small (10×14), with some others being 11×16 (excluding the bathroom, and a very large closet); the junior suites are two 11×16 rooms; and the standard suites are 15×18 and 16×18 . Sorry for the confusion. Smaller than we thought, but still the cheapest rates in the downtown area, and the restaurant serves an all-you-can-eat lunch on Wednesday, Thursday, and Friday for \$4.60. A bargain!

The Congress and the Rochambeau—reflecting upon comments from other sources, it appears that this author has lower standards than some of her compatriots. Anyway, they feel that the two above mentioned hotels are a notch above flea-bags, and think the previous discreption (sic) was too charitable. Well, for those prices, I don't think anyone was expecting marvels, were you? We can *still* recommend the YWCA and Abbey, and of course the Prince of Wales (faunch, faunch).

TRANSPORTATION TO HOTELS: There is limo service from the airport to all the Rt. 40 hotels; all the downtown hotels (except the Belvedere) are on the limo service. One-way fares range between \$5.00 and \$8.00. There is complimentary service from the aiport to the two airport hotels.

If you arrive by train, either take a taxi to your hotel, or ask directions to a #3 bus downtown to the Convention Center, and we will further assist you there. Bus fare is currently 60c, but is probably going to rise to 75c by summer; you must have exact change. More complete travel instructions will be in P.R.5.

SUITES: As of this writing, there are no more suites available in the four downtown hotels. If you wanted one, we are sorry. The best we can suggest is that you find someone else with a room in the same hotel as you, register together, and ask to be in connecting or adjoining rooms.

Well, that's about it. We expect to be able to house everyone who wants to come. For those of you who haven't sent in your forms yet, please check them to make sure all the information requested is there. Some forms were delayed because they had insufficient information, and some were completed by the Bureau with what they guessed the people wanted! Make sure they know exactly what, who, where & when. The how and why we will leave to you.

—Lee Smoire

Anyone for RVs?

If you want to "rough it" during ConStellation, a limited number of RV units can be rented. The cost is \$350/week for a 20-foot unit sleeping three, and \$600/week for a 33-foot unit sleeping three couples, plus the cost of parking. If you are interested, write ASAP for details to ConStellation, Box 1046, Baltimore, MD 21203.

Con Suite

The Con Suite will be in the Convention Center and will be open around the clock. The convention will serve no alcohol; there will be a cash bar run by the Convention Center concessionaire. Maryland has a very complicated drinking law, but if you were born before June 30, 1964 you can drink legally. Bring lots of ID; you will be carded.

Programming

We're delighted to report that an excellent response has been received from people we've asked to be on ConStellation's program. The fan and art programming invitations/questionnaires went out in April, so our participants list looks really light on fan and art programming. The others were mailed in March. Unfortunately, the committee [Editor's note: specifically me!] wouldn't let us delay this Progress Report to wait for all of the responses. Suggestions from you for program topics (with suggested participants is nicest!) or individuals you'd like us to ask to be program participants are still welcome, but hurry! We're currently planning (as I write. it's early in April) to do the "first final" scheduling of program items in early June, so do send in any suggestions post haste: we'll try to work your suggestions into reality!

We're looking forward to a varied and exciting program at ConStellation. By the final deadline for copy for

this progress report, we have confirmations from the following individuals:

Forrest J Ackerman Robert Adams Ellen Asher Isaac Asimov Janet Jeppson Asimov

Jim Baen Robin W. Bailev

Adrienne Martine-Barnes Garv L. Bennett

Edward A. Boyno Dave Bischoff

Marion Zimmer Bradlev

David Brin John Brunner Ed Bryant Ginjer Buchanan Linda Bushvager Pat Cadigan Terry Carr Grant Carrington Jack L. Chalker C.J. Cherruh

Rob Chilson Jo Clauton Hal Clement Glen Cook Susan Coon Juanita Coulson A.C. Crispin

Don D'Ammassa Jack Dann Ellen Datlow

Catherine Crook de Camp L. Spraque de Camp Samuel R. Delany Gordon R. Dickson

Ted Dikty Gardner Dozois Robert M. Eber Phullis Eisenstein Lloyd Arthur Eshbach

Carl C. Fields Robert L. Forward Alan Dean Foster

Doug Fratz Frank Kelly Freas Jim Frenkel

David Gerrold Alexis Gilliland

Stephen Goldin Jeanne Gomoll Sherry M. Gottlieb David Govaker

Roland J. Green Scott Green James Gunn

Gav Haldeman Joe Haldeman Tom Hamilton David G. Hartwell

Rustv Hevelin Mary K. Jackson Phullis Ann Karr Keith G. Kato Sherry Katz

Marvin Kaye Leigh Kennedy Jav Kav Klein Ellen M. Kozak Nancu Kress

Michael P. Kube-McDowell

Ellen Kushner David A. Kyle R.A. Lafferty Stephen Leigh Fred Lerner

Jacqueline Lichtenberg Brad Linaweaver Donald L. Lind Jean Lorrah

F. Gwynplaine MacIntyre

Russell Madden Don Maitz Barry Malzberg George R.R. Martin

Julian Mav Shawna McCarthy Sandra Miesel

Craiq Miller Ralph W. Mylius

Lamy Niven Warren Norwood

Charles Platt Fred Pohl Jerry Pournelle

Paul Preuss Mark Ramsav Mike Resnick

Mark Rogers Rudv Rucker Alan Ruan Don Sakers

Warren Salomon Scott R. Sanders Stanley Schmidt

George H. Scithers Charles Sheffield John Shirley Bob Silverberg

Norman Spinrad Nancy Springer Valerie J. Stewart

Marc Stiegler Edwin Strickland

Somtow Sucharitkul

Tim Sullivan Michael Swanwick Wilson Tucker John Varley Joan D. Vinge

Karl Edward Wagner Howard Waldrop Lawrence Watt-Evans

Sharon Webb Howard Weinstein Michael Whelan Jack Williamson F. Paul Wilson Allen L. Wold Gene Wolfe Eleanor Wood

Carl Yoke



Author's Forum

Readings by your favorite authors will be scheduled throughout the convention. We're lining up the authors now, and the complete schedule will appear in the pocket program. For more information, write Mary-Rita Blute, ConStellation Author's Forum, Box 1046, Baltimore, MD 21203.

-Mary-Rita Blute

Science Programming

We hope to involve as many professionals as possible in the Science Programming track by generating discussions among SF pros, scientists, and other high-tech types. We need your help—we need people who would be willing to talk to and with fans about science. If you are interested, write Patrick Kelly, c/o ConStellation, Box 1046, Baltimore, MD 21203.

—Pat Kellv

Writers' Workshop

A Clarion-style writers' workshop will be held in conjunction with ConStellation. The workshop will be on Wednesday, August 31, 1983, the day before the convention starts.

There will be two sessions, each with a different author, which will last all day. Sessions will be limited to 10 people each on a strictly first-come, first-served basis.

This is a short story workshop: manuscripts are limited to 7,500 words. Manuscripts must be submitted for **screening** by June 20, 1983, and must be in standard format (typed double-spaced). If you want your manuscript returned, you must enclose a SASE.

After acceptance of applicants, a \$25 fee will be charged. **Do not send money with your manuscript.** You will be notified of your acceptance.

Send manuscripts and inquiries to: ConStellation Writers' Workshop, Special Events Programming, Calder Square, P.O. Box 10067, State College, PA 16805.

Science Fiction and Fantasy Programming

SF/F programming at ConStellation will follow the convention's theme of The Future in the Present: How Tomorrow is Created from Today. Many of our program items will be similar to or complementary to those in the Space and Science programming tracks, but SF/F will try to concentrate more on how these themes have been depicted in SF/F writing. Of course, this doesn't mean that the program participants won't drift into discussion of "real" problems and solutions.

We also hope to feature "diametrically opposed" items, with one panel/debate taking a positive viewpoint on the future of a particular subject, and a different panel/debate at a different time taking the negative view. While the panel format will be used for most SF/F programming, we also hope to feature some two-person debates and some individual speeches.

We plan to start SF/F programming Thursday afternoon, after opening ceremonies, and run approximately 11:30 to 5:30 on Friday, Saturday, and Sunday, and from 11:30 to 2:00 (or so) on Monday. There will be two tracks of SF/F programming, so you should have the opportunity to see your favorite author. We will use as many people as possible on the programming.

SF/F programming will feature a "staggered" schedule—we'll have one item starting on the hour, the next on the half-hour. This will allow a 90-minute block of time per item, which will allow discussion to continue if the audience desires. There will be continuation rooms for any item that "just won't quit," which, of course, is a pretty compliment to those who planned it.

We'd like to thank all those individuals who have suggested program topics to us, either verbally or in writing. We hope to be able to thank each of you in writing, but with Worldcons being what they are, this may not be possible. Rest assured, however, that we are very grateful to you all, and will say now that the program ideas didn't come from just one or two people.

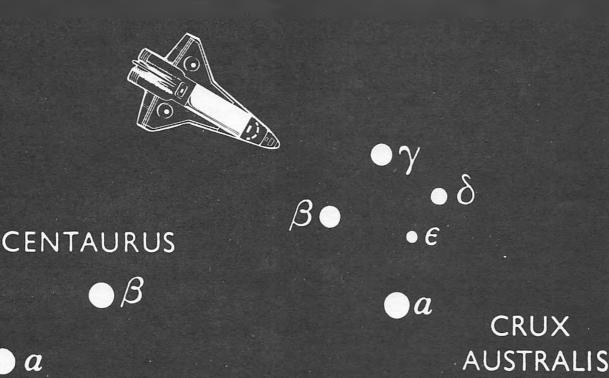
Those of you who have volunteered to work on the program, will be hearing from us soon (if you haven't already), so you can select a position in which you feel you can contribute to the success of ConStellation.

Again, SF/F programming thanks all the volunteers and those who suggested ideas, which we think will make ConStellation's SF/F programming the best yet seen at a Worldcon.

—Alan Huff

The Magellanic Clouds... Alpha Centauri... The Southern Cross...

Take the trip of a lifetime!



MELBOURNE in'85!

Australia is a science-fictional kind of place. Weird animals hopping around that are seen nowhere else. Trees that propagate their seeds only in the midst of an inferno. And a night sky full of amazing sights invisible from northern latitudes, including Earth's nearest stellar neighbour. Where better, then, to hold the 1985 World Science Fiction Convention but the Southern Cross Hotel, Melbourne, Australia?

For more information, write to Melbourne in '85, GPO Box 2253U, Melbourne, Victoria 3001, Australia.

Space Exhibits

There will be a separate Space Exhibit area on the second floor of the Hyatt, and we expect to have some space exhibits in the Convention Center as well. A variety of interesting items from Goddard Space Flight Center will be on display during normal programming hours. Space advocate groups will have tables for letter-writing campaigns to Congress and related activities. We'll show continuous films from NASA and JPL—signs with location and schedules will be posted. Some of these films are classics, such as "Four Rooms, Earth View," the JPL Voyager films, and films of the Apollo and Shuttle flights.

Space Programming

Space Programming will run a program track from 10 AM to 5 PM every day, beginning after opening ceremonies on Thursday afternoon, and lasting until closing ceremonies on Monday afternoon. We'll be on the third floor of the Convention Center with most of the other programming.

We hope to involve writers, scientists, and space activists in ConStellation's Space Programming. We are interested in three major areas:

Space Industrialization includes everything from solar power satellites to asteroid mining to tourist hotels on the moons of Satum. It encompasses the exploration and exploitation of space resources; all aspects of business in space from the present communications satellites to the construction of star ships and permanent space habitats. Other subtopics include space station design, materials processing, and antiballistic missile defenses.

Space Science and Engineering encompasses the acquisition of knowledge in space and the expansion of our abilities to operate in space. It includes planetary science, space medicine, astronomy, advanced propulsion systems, closed eco-systems for space colonies, and socio-political structures that will have to evolve or be designed to make space habitats livable.

Building for Tomorrow includes space politics, grass-roots organizing, Space Week and similar activities, independent research activities, planning long-term futures, and generally raising the consciousness of the public about the possibilities of space (that's part of what Space Programming at ConStellation is all about).

We will also feature a speech by NASA Astronaut Don L. Lind. Dr. Lind worked at the NASA Goddard Space Flight Center as a space physicist before his selection as an astronaut. He was involved

14

in experiments to determine the nature and properties of low energy particles within the earth's magnetosphere and interplanetary space. Dr. Lind was selected as an astronaut in 1966; he served as back-up science pilot for Skylab 3 and Skylab 4, and as a member of the rescue crew for the Skylab missions. NASA advises us that Dr. Lind's presence at Con-Stellation is of course conditional on Space Shuttle launch schedules.

There will also be a couple of Great Debates which should prove interesting. The topics we have in mind are:

"Resolved: that the United States should strive to secure and maintain a military advantage over any adversary in Space."

"Resolved: that the United States should construct a Solar Power Satellite system to provide baseline electric power in the next century."

We are looking for advocates of each side of these issues, and we encourage suggestions for all areas.

-Bob Lovell

Dramatic Presentations

One of the presentations will be "Inside 2001: A Space Opera," Alexis A. Gilliland's savage trashing of Arthur C. Clarke's 2001: A Space Odyssey. It takes the deceptively friendly form of a musical comedy, first presented at Disclave in 1970, and reprised at Discon II.

We will also present "The Enchanted Duplicator" by Bob Shaw and Walt Willis as a one-act play. We are trying to arrange other productions; check your program book for more details.

Dragonsong

ConStellation will feature a performance of composer Joanne Forman's song cycle, "Dragonsong," based on Anne McCaffrey's novels *Dragonsong* and *Dragonsinger*. This will be a live performance of about 20 different songs, with a connecting narrative written by Anne McCaffrey. It's a real treat to have something like this at a Worldcon. In addition, sheet music and (if all goes well) cassette recordings of Ms. Forman's music will be available for purchase in the Huckster Room.

We may have another of Ms. Forman's song cycles—we're working on the details now, so check your program at the con.

Academic Programming

After a successful and well-unified academic track at Chicon IV, plans are now under way to schedule papers and discussion sessions at ConStellation on the systematic study of the genre. The academic track is being planned and managed by Donald M. Hassler and Carl B. Yoke. It is supported by the Science Fiction Research Association, which is the oldest professional organization for the study of science fiction and fantasy. The format will continue the pattern of presented papers and panel discussions that proved successful at Chicon IV. The theme for this year's program will be "The Sciences in Science Fiction and Fantasy." The theme will also be interpreted to include the methodology or "science" of the study of the genre itself.

Although the final times have not yet been set, academic programming will run on Friday, Saturday, and Sunday, and will probably be scheduled in the middle of the day, beginning at 10 or 11 AM. The track will be located in the Convention Center in a room near the main programming rooms.

Here is an early report on the program: Hal Clement will either give a talk or engage in a debate on "What is not Science." James Gunn will speak on "The Readers of Hard Science Fiction." Thom Dunn will speak on "Conceptual Breakthroughs in Closed Fictional Environments." Thomas Wm. Hamilton will speak on "The Scientific Standing of Invisibility, Time Travel, and Alternate Worlds Today." Ed Boyno will speak on "The Mathematics in Science Fiction: Of Measure Zero." Martin H. Greenberg is organizing a discussion about who publishes works about Science Fiction and about the issue of "critical distance." Judith B. Kerman is organizing a session on "Cybernetic Visions: Computers and Information Systems in Science Fiction." Constance Mellot will present a paper entitled "Two Views of the Sentient Computer: Gerrold's When Harlie Was One and Ryan's The Adolescence of P-1."

There will be many other items in the track. The following academics are in the early stages of planning participation in the program: Thomas D. Clareson, Arthur O. Lewis, Jr., Robert A. Collins, C. W. Sullivan III, Janice Bogstad, and Philip E. Kaveny.

Members of Constellation should be interested in a book of selected papers from the academic track at Chicon. Patterns of the Fantastic: Academic Programming at Chicon IV, edited by Donald M. Hassler, is scheduled for publication by Starmont House in spring 1983.



Members of the Science Fiction Writers of America (SFWA) attending ConStellation will be identified by a special insignia on their badges. This logo was designed especially for ConStellation by Alex Eisenstein.



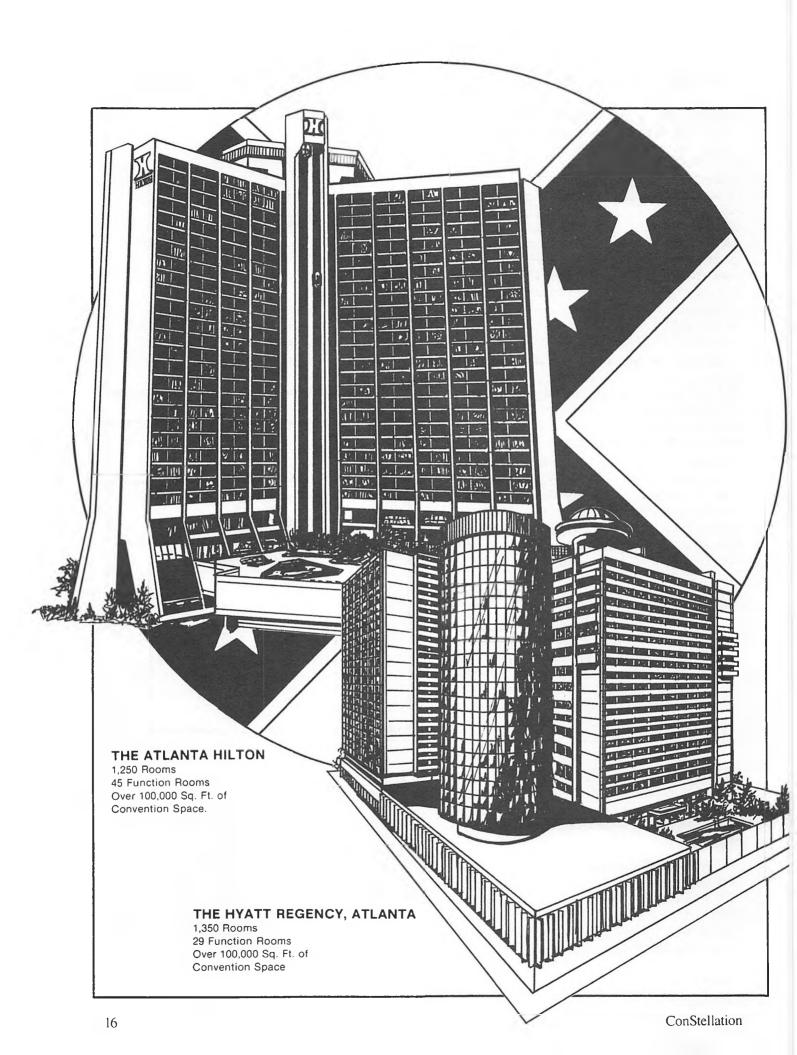
Members of the Association of Science Fiction Artists (ASFA) attending ConStellation will be identified by a special insignia on their badges. This logo was designed by James R. Odbert.

Filksinging

Yes, there will be filksinging at ConStellation. Filking will begin at 10:00 PM on Thursday and Friday nights (and go until ???). On Saturday and Sunday, we'll start at 11:30 PM (after the Masquerade and Hugo ceremonies). We are planning to have two rooms each night—one for general singing and one for those who wish to record performances. We will have extension cords, but those who wish to record should bring all other equipment they need.

Bring your singing voices and all your new songs to share!

—Janet Wilson



The Shape of Things to Come.

ATLANTA is a city with penchant for looking to the future. In **Atlanta** big ideas get turned into reality. Today, **ATLANTA** boasts the world's tallest hotel and the world's largest airport. Tommorrow, anything is possible.

The ATLANTA IN '86 committee requests your consideration of ATLANTA for the site of the 1986 World Science Fiction Convention. Come and visit us at ConStellation in the ATLANTA suite: look over our bid information; compare the hotels' convention facilities, the cities, the committee — all aspects of our bid. Ask questions. Then make your decision: we are confident that you will find ATLANTA the best location for the 1986 WorldCon.

ATLANTA has some of the best hotels and convention facilities in the world. And **ATLANTA IN '86** has reserved the best of them for the WorldCon. The **ATLANTA HILTON** has 1,250 rooms, 45 meeting rooms, 100,000 square feet of convention space, including TWO rooms of over 15,000 sq. ft. each, and an exhibit area of 41,000 sq. ft.

The **HYATT REGENCY ATLANTA** is one of the most famous hotels in the world, the first of the modern lobby atrium hotels designed by John Portman. The 1,350 luxury rooms and over 100,000 sq. ft. of function space (including a 17,500 sq. ft. ballroom) have become legend to convention-goers from around the world. Both hotels boast numerous restaurants and shops.

Nearby hotels have in addition offered us over 3,000 rooms ranging in luxury from the YMCA (2 block away) to the Westin Peachtree Plaza (the world's tallest hotel, 1 block away).

The ATLANTA IN '86 committee includes fans with a broad range of talents and experience

who have worked and run conventions from small regionals to full WorldCons. Penny Frierson and Ron Zukowski are co-chairmen, Jim Gilpatrick is assistant chairman, Mike Rogers, treasurer; Charlotte Proctor, secretary. In addition we have Dan Caldwell, Don Cook, Avery Davis, Meade Frierson III, Gail Higgens, Samanda Jeude, Brad Linaweaver, Dick Lynch, Nicki Lynch, Ken Moore, Mary Anne Mueller, Sue Phillips, Joe Siclari, Michael Smith and mike weber.

When you have decided that ATLANTA IN '86 is your choice, why not become a presupporting member? Your \$5.00 will not only help us throw a better party for you at ConStellation and at other cons, but you will also get a subscription to our fanzine, SOUTH ON PEACHTREE (first issue ran 30 pages), and the entire \$5 is credited toward your membership when we win. Talk about "your money's worth"!



Send your name, address and \$5 to:

WORLDCON ATLANTA, Inc. - P.O. Box 10094 - ATLANTA, GA 30319

Kids' Activities

Kids' Activities are continuing to develop, but we don't have a firm schedule yet. We have a working group of about 20 kids and adults planning what interests us; we expect the program will interest you as well. Everyone is welcome at Kids' Activities.

We'll have a full track of programming, covering everything from workshops (possibilities include "The 10 Best Science Fiction Books I Ever Read"; "Video Game Strategies and Reviews") to career seminars ("How Do I Become an Astronaut?"), with plenty of activity involving issues of all sorts. Our perspective, though, will be the Golden Age of Science Fiction (which is 12). Come join us if you want innovation and new ideas. Some of the things we try may not work quite the way we plan, but they'll all be fun.

Of course we can use volunteers—can't everybody? And we particularly need volunteers who can think young but also be responsible when needed. Whether you're 12 or just won't grow up, volunteer to help us make this work.

-Eric Pavlat Alex Boster Chris Casper Lunn Cohen Lori Haldeman Peter Hudson Sharleen Lambard Carla Lundgren Anita Lundry Malanie Lundry Kathyann Meyer Peter Schwacker Harry Stubbs Meg Valance Lamu Wood Jim Hudson, Coordinator

Reality Track

This will be an examination of the political/social "reality" of the future. Too often at an SF convention discussion of the future is limited to the future of the hard sciences like astronomy, space, or physics with little or no discussion of other aspects of the future that have a much greater impact on the average fan. Economic, political, and social issues affect us all. We need to develop an awareness of what these forces are and what we can do to influence them. If as SF fans we do not show a concern for the future of our society and our species, why should we expect the average "mundane" to do so?

This track will run three days. On Friday we will try to define the problems as best we can in a series of panels and workshops, leading off with a panel about

the responsibilities of the scientifically literate in society. Saturday will be devoted to defining, as best we can, what a desirable future might be. And on Sunday we will discuss the means we have at our disposal to bring about changes in our society.

We would be less than honest if we claimed that we did not have political and social views of our own to present. However, we are less concerned with standing on a particular soapbox than with providing a forum for the exchange of ideas. We would like to see representation from as much of the socio/political spectrum of fandom as possible.

At present we have commitments from the Libertarian Futurist Society to do a panel/workshop, and from Fans United for Nuclear Disarmament to organize a workshop on weapons issues. We would very much like to hear from other political groups within fandom so that their viewpoints may be part of the discussions.

Please write to us if you would like to participate in Reality Track programming. Send any ideas you might have for discussion to ConStellation Reality Track, Special Events Programming, Calder Square, Box 10067, State College, PA 16805.

—Fred Ramsey

Convention Skills

This will be a series of panels and workshops on the art and science of running a science fiction convention. We hope to take the opportunity to spread the vast amount of knowledge that exists in convention fandom and in the process make it easier to run a convention and more pleasant to attend one.

Topics under consideration include: Art Shows; Publicity; Hotel Liaison; Technical Services and Support; Volunteer Recruiting; Art Auctions; Operations; Bookkeeping, Registration and other Records; Legal Aspects of Conventions including Insurance; Programming Alternatives; and Publications.

If you have any suggestions for items to be covered or if you have some expertise you would like to share, contact me at Special Events Programming, Calder Square, P.O. Box 10067, State College, PA 16805.

-Kathy Shields

Classifieds

RoVaCon 8, Hotel Roanoke, C. J. Cherryh, George Takei, Kelly Freas, Oct. 14–16, Box 117, Salem, VA 24153 (703) 389-9400.

SCIENCE FICTION CHRONICLE and STARSHIP will be available at Table D-12 in the Huckster Room, during ConStellation. Please see our flyers at the convention, or come by the table for a special subscription offer which will save you even more money off our regular subscription prices. And be sure to read our full page ad in this Progress Report.

Fan Programming

The Fan Programming room will be open every afternoon from 1:00 to 6:00 for the curious and the committed.

-Avedon Carol

Video Program

We're moving right along with the "ConStellation Video Cassette Show." In fact, we're not in just one or two rooms now, we've moved into four video rooms. Each area will have a specialty, with one being British telly—showing as much Dr. Who, Blake's 7, Thunderbirds, Capt. Scarlet, UFO, Space 1999, Sapphire and Steel, The Prisoner, and The Avengers as you can take.

Classic TV is another, with shows such as The Outer Limits, Twilight Zone, Space Patrol, Star Trek, Logan's Run, Time Tunnel, Planet of the Apes, Voyage to the Bottom of the Sea, Land of the Giants, The Invaders, and even Lost in Space.

Old movies and Japanese TV round out the programming with some surprises undoubtedly thrown in for good measure.

—Phil Cox

Film Program

There will be films! A mixture of current films and classics, fantasy, horror, SF, and animation, both 16mm and 35mm. Films will run from approximately 9:00 AM to 4:00 AM, with several breaks. The 35mm's will be in a large hall seating 2,000, and the 16mm's will be in a smaller hall seating about 700. Films will be shown in the convention center.

The two film programmers' tastes and styles of programming are sufficiently eclectic and different from each other to assure that there will be something for every taste. Gary Svehla, publisher of "Midnight Marquee," has done film programming for Balticon forever, and Kim Weston was film programmer for Discon II and has done it for Disclaves, also forever.

—Gary Svehla Kim Weston

Amateur Films

Euphemistically referred to as "independently produced" short films, amateur films have been a regular program item at Balticon since 1975. We're reserving a couple of hours in the film program for screening these rare and wondrous gems. If you are planning to bring a film along (and many of you are), we have to see it first. Send information on your epic to Dave Ellis, ConStellation, Box 1046, Baltimore, MD 21217.

—Dave Ellis

Games Department

There will be five days of scheduled game tournaments, game demonstrations, and game panels at ConStellation. As of early March, Avalon Hill, Eon Products, Flying Buffalo, Historical Concepts, Gamelords, Fantasy Games Unlimited, and Steve Jackson Games have agreed to sponsor game tournaments. Negotiations are still going on with three other companies.

As many as 15 tables have been planned for some of the tournaments, but only a limited number of games will be supplied. The best way to ensure a seat in the tournament of your choice is to bring your own copy of the game. To be on the safe side, bring a copy of your favorite game, or buy one in the huckster room.

If when you arrive at the con you find that your favorite game is not scheduled for a tournament, find Yarrm in the gaming area of the Hilton. He may be able to add your game to the scheduled tournaments.

--Ray Galacci



Boston in 1989

Box 46, MIT Branch PO, Cambridge, MA 02139

from the people who brought you Noreascon Two

RIVERSIDE QUARTERLY

The critical magazine of science-fiction and fantasy

RQ has been criticized for not being scholarly enough, but we're one of the half-dozen extant U.S. fanzines listed in Peter Nicholls' *SF Encyclopedia* and the only fanzine cited in Brian Aldiss' history of s-f, *Billion Year Spree* -- so we must be doing something right.

IN RECENT AND FUTURE ISSUES:

Frank Bertrand, "Stanislaw Lem, Science-Fiction, and Kitsch,"

Tom Egan, "The Silmarillion" and the Rise of Evil: Birth Pains of Middle Earth,"

S. C. Fredericks, "Philip Jose Farmer and the White Goddess,"

Marilyn House, "Miller's Anti-Utopian Vision: A Reading of A Canticle for Leibowitz,"

R. A. Lafferty, "No Stone Unthrown,"

Brad Linaweaver, "An Interview with William Tenn,"

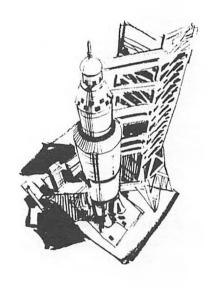
Joe Milicia, "Dry Thoughts in a Dry Season: J. G. Ballards, The Drought,"

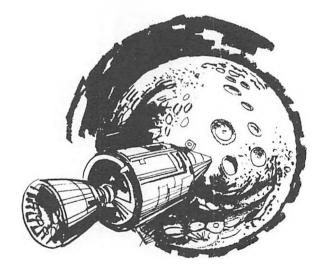
Rob Hollis Miller, "On Humour in Lovecraft,"

Karen Schuldner, "Notes on Dhalgren and Triton,"

Sheryl Smith, "Lafferty's Short Stories: Some Mystagogic Goshwow,"

Mary Weinkauf, "Future Talk, or What Do You Say When You Get off the Time Machine?"





Plus columns, letters, articles, poetry, reviews by:

Bill Blackbeard, Jim Blish, Robert Bloch, Samuel Delany, Steve Dimeo, Jim Harmon, Sam Moskowitz, Dale Mullen, Kris Neville, Harry Warner, Jack Williamson, Roger Zelazny, etc.

Plus art by:

Mary Bohdanowicz, Richard Buickle, Vincent DiFate, Seth Dogramajian, Mary Emerson, Adrienne Fein, Laura Fairman, Jack Gaughan, Philip Hawkins, Jennifer Lane, Tad Markham, Marc Schirmeister, Brian Wass, etc.

Subscriptions \$5 (four issues) from: RIVERSIDE QUARTERLY P. 0. Box 1763 Hartsville, S. C. 29550

Five of the 25 back issues are now available -- #4, 22, 23, 24, 25 -- with the others being scheduled for reprinting (the next being #11 and #12). All sell for \$1.25 each.

Special offer: A \$10 order entitles you to a free copy of H. P. Lovecraft: A Symposium, with Robert Bloch, Arthur Cox, Fritz Leiber, and Sam Russell. To our knowledge, this symposium is not available elsewhere at any price.

20

Night Owl Programming

Late night/early morning programming (approximately 10 PM to 2 AM) will be held on Thursday, Friday, and Saturday nights. We are planning two tracks of programming: a "live" track and a presentation of tapes of vintage radio dramas.

The "live" track will have a different theme each evening. On Thursday, we plan to highlight SF and fantasy poetry. On Friday night, the theme will be dark fantasy, and on Saturday it will be SF humor. Within these broad themes, we plan to present programming that is slightly offbeat, thought-provoking, and (we hope) entertaining.

If you have any suggestions, comments, or requests for particular radio dramas, write to Jim Roth, ConStellation Special Interest Programming, Calder Square, Box 10067, State College, PA 16805.

—Jim Roth

Trivia Contest

The trivia contest will be Jeopardy format, with four contestants per team. It will be organized as a single elimination tournament, and we will allow a maximum of 16 teams. We'll have seven to ten categories of questions per round, so be prepared! You will be able to sign up for the contest at our table at the convention. For further details, write John Nine, ConStellation Trivia Contest, Box 1046, Baltimore, MD 21203.

—John Nine

Meet the Pros Party

The annual Meet the Pros gathering will be held on the Terrace level of the Convention Center Thursday evening at 8 P.M. This is an indoor-outdoor area with built-in cash bar and lots of open space, and in that area we hope (with the aid of bribes and a portable sound system) to at least tell you what famous authors, editors, artists, and publishers are lurking about and, if possible, let you know what they look like. Professionals will be relieved to know that they will not be asked to wear funny hats this year for identification, but will instead be given a rather prominent special pin-on badge for that purpose. We hope this will meet the objections a number of pros have voiced over the years, and that all who are there will show up and be introduced. Yes, we know it's extremely difficult to meet and talk with others at these affairs, but whether it's your fans or some editor new to the SF side who want to talk to you, this will confirm that you are at the con, and will give them a face and figure to look for, if not there, then in the next four days. Professionals should

check in at a desk in back of the bar first so they can sign in, let the Toastmaster know they are there, and pick up their goodies as well. Do stop there first, if only so that we know to tell the crowd you're present.

A very tiny stage area will be set up across from the bar for introductions. If you wish to say a few words you can do so when introduced, or just stand up and wave and go back to the bar if you wish. But please do take the time to come and be introduced. Our mail indicates that for a large number of Worldcon attendees this is a valuable service.

—Jack L. Chalker

Special Interest Group Meetings

We would like to accommodate as many special interest group meetings as possible, but time is running out. Please let us know ASAP if you want to hold a meeting. Include the name of the group, approximate size of the meeting, several choices of day and time, and the name, address, and phone number of a contact person. Write to ConStellation Special Events Programming, Calder Square. P.O. Box 10067, State College, PA 16805.

Discussion Groups

What would you give for the opportunity to sit down with a small group of other fans and talk to one of your favorite pros? Just about anything, right? Well, here is your chance to ask the questions or discuss ideas that are seldom brought up on panels, and there is not much effort required on your part.

For the past few Worldcons, small informal group discussions have been arranged in different places for some very frank and interesting conversations with a number of gracious SF pro writers, artists, editors, etc. . . . The group and the pro decide what topics and issues will be discussed. We expect this to be a pleasant exchange and an enjoyable experience for all involved.

In order to maintain the intimacy of these groups, a pass system will be used for admittance. There will be a table near the convention registration area where you can sign up for a spot with a particular pro. When you sign the group list, you will be told when and where to pick up your pass to the event. The pass will indicate where your group is meeting, and you must present the pass to get in. We hope to have several of these groups going concurrently, contingent on the schedules of the pros who attend the con.

> —Candice Massev Diana Cartwright

Letter to a Convention-Goer

Dear Wreck:

Maybe that isn't your name now, but that's what you'll be after four days at a science fiction convention.

I know. I attended my first one back in 1946, and since then my friends tell me I've aged a good ten years.

That is, my friends would tell me, if I had any friends left.

Unfortunately, when you sit down at a poker table, friendship is left behind. And when you get up again, everything else is left behind, too.

If you've ever wondered why it is that so many professional writers spend all year pounding out stories, the answer is simple—they're just trying to pay off their poker debts to Bob Tucker.

But I forget. Some of you readers are doubtless new to these science fiction conventions. You probably don't even know who Bob Tucker is. Well, I can tell you. He's the guy you shouldn't play poker with.

Of course, science fiction conventions aren't just one long poker game. One of their attractions lies in the fact that they offer something for just about everybody.

People with a serious interest in scientific studies, such as chemistry, can always stand at the bar and watch how drinks are mixed.

People interested in fantasy can watch the actions of those who absorb those drinks.

People who are interested in sheer horror can wait around for the next day, and the inquests.

Then too, there's usually a program. This is the most healthy aspect of a science fiction convention. People who have suffered from insomnia for years tell me they get immediate relief the moment a speaker opens his mouth.

On the other hand, those who stay awake and actually listen to the speakers tell me afterwards they just can't fall asleep. Afraid of nightmares, I suppose. After all, who would want to meet Isaac Asimov in a dream? (Let's face it: who would want to meet Isaac Asimov, period?)

Incidentally, this brings up an interesting point about convention manners. There's this curious custom of insults. Now I have already, in the course of this little message, managed to insult both Bob Tucker and Isaac Asimov. I do so merely as a matter of form—it's the usual thing to make snide remarks about the people you like.

Actually, Tucker and Asimov are two of the nicest people I've ever met: and I've met plenty in my time—folks like Dillinger, Jack the Ripper, and E. E. Smith, Ph.D.

If this is your first science fiction convention, there are a few tips you may be interested in—particularly if you happen to be a bellboy.

To begin with, eat all your meals in your room. This business of finding a friend and making a date to meet for dinner at 6 o'clock sharp just never seems to work out. Because your friend tells another friend, and he tells another. You end up waiting around until 9:30 and finally eat your meal with 48 people and Forrest J Ackerman.

Another thing: don't waste your time trying to find your favorite author. I remember, in Chicago, how desperately anxious I was to meet Harlan Ellison. Somebody said he was in the bar lounge. Well, I went down there and I looked under 65 different tables and never located him. Of course, I did manage to meet 65 other authors that way.

One of them even turned out to be myself.

Then there's the matter of pretty girls. If you happen to be a pretty girl yourself, you probably won't be interested in meeting any: in any event, you won't have time, because you'll have your hands full with Dave Kyle. But if you're not a pretty girl, chances are you'll want to find one.

Sooner or later you'll probably see a big crowd gathered around somebody in the lobby or in the convention suite. Lots of wolfish-looking fan types, milling around someone in the center.

Well, take my advice and don't go near them. They haven't got a pretty girl at all. They're just talking to some nobody like John W. Campbell, Jr.

One of the interesting things about this particular convention is the Masquerade Ball. Every convention has held a Masquerade Ball, in which people turn up with outlandish costumes, green faces, etc. But usually the affair is held on the last night. This time the Masquerade Ball is planned for the first evening. Which means for once that most of the green faces will be the result of makeup.

But conventions have their serious side, too. For seventeen years, science fiction fans and professionals in the field have perpetuated the custom of getting together for fun, friendship and fraternity. Except for a lapse during World War II, these have been annual affairs. Thousands of people have traveled hundreds of thousands of miles to attend. I speak collectively, of course. But a convention such as this is a collective entity: a collection of representative humanity interested in a common hobby.

As such, I find it interesting. Labor Day weekend is a traditional time of relaxation . . . a time when millions of earnest souls sit watching nine men try to bat a ball better than nine other men . . . a time when carefree competitive spirits sally forth on the public highways, eager to set a new record for traffic deaths and destruction.

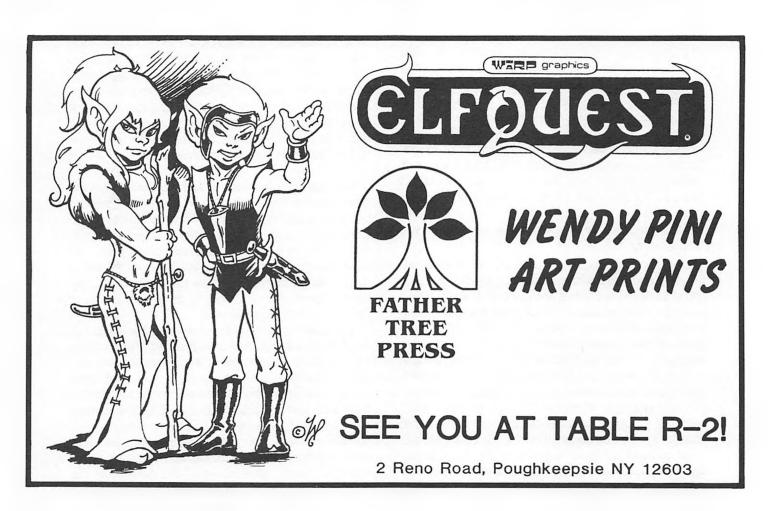
Maybe I'm foolish for not joining in. Maybe I'm foolish to spend my Labor Day weekends at science fiction conventions, which are like nothing on earth.

Still, you know how I feel about earth. It's a nice place to visit, but I wouldn't want to live there.

Thoughtfully,

Robert Bloch

(The above article appeared in the program book of Newyorcon, the 1956 Worldcon (popularly called NyCon II), and is reprinted by permission of the author. This, the 14th World Science Fiction Convention, was chaired by Dave Kyle, the Fan Guest of Honor at ConStellation, the 41st World Science Fiction Convention. Some things just never change, do they?)



Progress Report 4 23

HUGO AWARDS CEREMONY AND OTHER AWARDS

The Hugo Awards Ceremony is currently scheduled for Sunday at 8 PM, following the Crab Feast. As soon as the caterer has cleared away the debris, the doors will open for seating theater-style on a strictly first-come, first-served basis. Of course, all 4,000 to 5,000 seats will be in back of the tables, giving the crab feast people the best seats, but you'll still get a seat with an unobstructed view of the stage, never fear.

Nominees for the awards who do not purchase crab feast tickets will be seated in a special area in front near the stage. Nominees in such a circumstance need only identify themselves to the ushers at the door to get seated in the proper location (this also goes for those people who have been appointed by nominees to pick up the award in case a nominee who can not attend wins).

For everyone, the Hugo Awards will be as unique as the crab feast itself. We want it to be as much of a surprise as possible, so we won't say much here, but Toastmaster Jack Chalker and technical chief Charlie Ellis are planning something that you have never seen before. We only hope it won't surprise us as much as it will you. Because of the nature of the affair, which will require elaborate technical support and must be timed out carefully, we will not be able to present many of the non-Hugo awards at the ceremony. This Hugo Awards Ceremony will be devoted strictly to those awards you have voted for, with the exception of the First Fandom Award, presented by our Fan Guest of Honor. If all goes as planned, you'll be in for the wildest bit of razzledazzle showmanship ever attempted (and we trust we won't find out why this hasn't been attempted before), but the focus will be on the Hugo Awards, past and present. It will be fast, fun, suspenseful, and furious, but it will be devoted to the awards and the awards only.

However, this does not mean that we are slighting the many private and international awards that have come to be presented or announced at the Worldcon. On Sunday afternoon, before the crab feast begins, we will have a separate and more sedate International Awards Ceremony in one of the program rooms. At this time, all of the private groups and organizations and international fan committees will be given their chance to present their own awards. So we'll start the afternoon with an Awards Ceremony, then go pig out on crabs, then present the Hugos. It will be a full afternoon for our Toastmaster.

As of now, we have heard from the Australians, Japanese, and Libertarians that they wish to present one or more awards at the International Awards Ceremony. If you or your group or organization has

an award to present and you have not yet written AWARDS care of the ConStellation box, please do so immediately. We must know as soon as possible how much time to allocate to this ceremony, and we will have no means of expanding it to include you after the program is locked in, no matter how well-known you are or how many decades your award has been presented at a Worldcon. Write us now or it might be too late.

As for the Hugo ceremony itself—well, all we'll tell you now is that if you were at Aussiecon's award banquet you got a taste of what we're elaborating on. For the rest of you—all we can say is that it will be a bit different than anything you've seen before. You won't want to miss this one (and to get the best seat and best view, come to the crab feast first).

-Jack L. Chalker

HUGO AWARDS CRAB FEAST

For the first time in a number of years there is room for us to do a Hugo Awards food function. In fact, we believe it is the first since 1977. We're doing it first because we can, second because we received a lot of mail from people who missed it, and third because we missed it. Obviously, those who purchase tickets to the crab feast will also have the best seats for the awards reserved and guaranteed, but if you don't want to spend the money we have between four and five thousand seats in the back of the hall for everyone.

Although timing is still up in the air, right now we intend for the crab feast to be a dinner affair, starting between 5 and 6 PM on Sunday, in Hall D of the Convention Center. Our caterers have bragged to us that they have run such crab feasts many times and have *never* run out of crabs. While we suspect that they have never run into fans before, we will continue to quote that line back to them all the way to the end of the crab feast itself.

The crab feast is planned as a festive affair. In addition to the informal crab feasting, there will be light strolling entertainment and a number of surprises. Attendees will get a 4-page black and white comic book drawn by noted comic book artist Steve Stiles with text by Jack Chalker on how to eat crabs and the moral justification for same, as well as an imprinted souvenir crab mallet to take with you and other goodies. Dress will be casual—crabs are eaten with the hands, after all—and the feast is in the manner of an all-you-can-eat buffet, including all the draft beer and soda you want. For those who can't

eat crabs for dietary or religious reasons, there will be other things available at the pit grill in Hall D for you to pig out on, as you can see from the menu below.

What you will get is exactly the sort of crab-season affair thrown by Maryland politicians as fund-raisers and party rallies. Because it's an open eatathon, rather than a table service dinner in the old banquet sense, the food, all of which will be prepared on the spot, is fixed. For that reason, we can not offer the usual special vegetarian plates or diet plates which a formal hotel-style banquet could, but Harborplace is only moments away and able to cater to a pregnant, diabetic vegetarian if need be. We are not being mean—a crab feast is not a hotel-style banquet, nor like practically anything else you've seen. Those who've been to an outdoor Texas barbecue or an Alaskan salmon roast have been closest to the style and atmosphere of one of these affairs.

Crab Feast Menu

Maryland Crab Soup Steamed Hard-Shell Maryland Blue Crabs Pitted barbecued Chicken Fresh grilled hot dogs and hamburgers Condiments Baked Beans Potato Salad Cole Slaw Macaroni Salad Lettuce, Tomatoes, Pickles Maryland Com on the Cob Rolls and Butter Sheet Cake or Crumb Cake Beer, Soda, Coffee, etc.

All of this is served buffet-style except the crabs, which are dumped onto tables communally. Please note that if you expect to have crab legs with melted butter, you have an education coming. Maryland crabs have flippers, not legs, and there is no meat in them. Instead, the rich meat is *inside* the entire crab body. Both soup and crabs are made using a hot, extremely spicy mixture generally called Old Bay Seasoning. We will have not only our comic book to help, but special Maryland Native Crab Guides to demonstrate the technique.

Crab feasts are long, lazy pig-outs, so expect to spend two or three hours eating.

The cost of this will be \$25.00 per person. If this seems high, just remember that it is in line with every food function in the past several years (and even in Denver a stock egg and bacon brunch was ten bucks). You will be getting far more than you ever had for your banquet dollar here, and whether you eat \$25 worth is up to you—remember, they said they never ran out before the people did.

Because we have had numerous requests for smoking and no smoking tables, we are forced to reserve specific eating tables in advance. If you have a smoking or non-smoking preference, you must tell us when sending in your ticket money. If we do not see a preference on your order, we will seat you randomly and we can not adjust for smoking preferences at the crab feast itself. We will, however, try to

seat people who tell us when buying tickets that they wish to be at a table where there are only non-smokers.

If you wish to be certain you sit with friends, all tickets for any group must be ordered at the same time in the same order. We can not guarantee any special seating otherwise. Although the tables are ovals and officially seat ten, we are inclined right now to seat eight at each one, to give you lots of room. Traditionally a crab feast is done on long tables, but every long table we know will be in use elsewhere. If you wish to reserve a complete table, you must send us your check for \$200 or all eight \$25 checks in one envelope and the names of all eight people. Full payment for the table must be made at one time. We can not assemble tables out of individual orders later.

Table assignment other than as mentioned above will be strictly random. The best table locations for the Hugos, etc. will be assigned on a first-come, first-served basis. However, *all* tables will have the closest, best views in the Hall of the Hugo Awards Ceremony.

In the interest of having a fun crab feast and not a mob scene, there will be a maximum of 1,000 tickets sold. When they're sold, that's it. At the moment, we do not intend to sell tickets to the crab feast at the con itself. While we may relent on this (providing tickets are still available) please do not count on it. If you plan to attend this unique affair, send in your money now!

Enclosed with this P.R. is a form which we'd like you to use when ordering tickets. Please use this form since it will guarantee that your order, seats, etc. get done right the first time. If the form is missing or you lose it, you can still order, but make certain that your order in that case is in a separate envelope addressed to Hugo Awards Crab Feast c/o the Con-Stellation box, that it has your name and the names of all others you want to sit with, address, smoking preference, and anything else you think we ought to know. But to make sure, use the form. Tickets will not be sent by mail, but will be there for you to pick up at a special desk at the con itself. A short status report in P.R. 5 will tell you where and when and how many tickets were sold to that point. If at all possible, we will try and send you a postcard acknowledgement in the summer, but your cancelled check is your receipt. Make all checks payable to ConStellation.

Come and pig out with us and have a fun feast.

-Eva Whitley

P.S. An overwhelming lack of interest has forced cancellation of our other food function, the Midnight Authors' Brunch.

HUGO AWARDS CRAB FEAST

TICKET ORDER FORM

	see the article ConStellation, B				o reserv	e a seat	. Return	to:
NAME: _								
ADDRESS: _								
_								
		(city	state/p	rovince	zip/	pc)		
Tickets are ! FORM.	\$25 each. Tal	oles are \$200	each.	PAYMENT	MUST	ACCOM	IPANY TH	ΉS
to the World have listed b these people	(check Science Fiction below the name be seated at nowledgements	n Convention es of others f the same tal	Hugo Av or whom	vards Crab ticket mor	Feast. ney is er	Other that	nan myself and ask th	i, I nat
2/NAME							f more th	
3/NAME				one table is needed, order e seat(s)/tables at the same time				by
4/NAME				ensure adjacent seating			es at once	to
5/NAME							seating/tai	g/table
6/NAME							TO 1,000 TODAY!!!	
7/NAME				RETUI	KN 11113	FORIVI	TODA T :::	
8/NAME								
PREFERENC	E (circle one):	SMOKING	NC	N-SMOKIN	G	NO PRE	FERENCE	
	S FOR CRA NTS (disabled,		DEMONS	TRATIONS	and SF	PECIAL	NEEDS (ЭR
_	Do not	write below th	is line -	for processi	ing only.			
RECD:	_ ACK. SEN	Т РМ	T. MET	н	S	NS	NP	
TABLE #	Data Bas	se file number	(s):					

26

SITE SELECTION BALLOT

This form must be postmarked by July 15, 1983 to be considered in the mail ballot. It may also be turned in at the convention.

Use this form to vote on the site of the 43rd World Science Fiction Convention. Return to ConStellation Site Selection, Box 587, Jessup, MD 20794. Please print:

NAME:
ADDRESS:
(city state/province zip/pc)
ConStellation membership number (you must include this number. If you are not member of ConStellation, see below for information on joining.)
I enclose \$15 for a supporting membership in ConStellation (entitles you to vot and to receive publications).
I enclose \$40 for an attending membership in ConStellation (entitles you to vote receive publications, and attend the convention).
Please make a check for membership payable to ConStellation. This check must be separate from the site selection fee. We will return all checks combining the two fees.
SIGNATURE:
BALLOT
INSTRUCTIONS: Fill out the top of this form first. You must be a member of ConStellation to vote for site selection for the 43rd World Science Fiction Convention (1985). If you wish to join on this ballot, see the instructions above.
You must enclose a Site Selection Fee of \$20. Otherwise your vote will not be counted Make all checks payable to 43rd World Science Fiction Convention. Mail ballots must be postmarked by July 15, 1983; a table will be set up at ConStellation to accept in-personal ballots.
Australian Science Fiction Foundation Co-operative Limited Melbourne in '85 subcommittee, John Foyster, Chairman Site: The Southern Cross Hotel, 131 Exhibition St., Melbourne, 3000, Australia
None of the above
No preference
Other:

Return to: ConStellation Site Selection, Box 587, Jessup, MD 20794 by July 15.

Progress Report 4



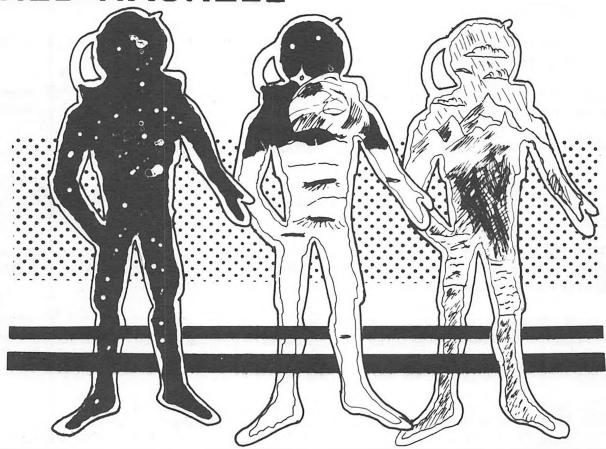
GENE WOLFE

Toastmaster

HOWARD WALDROP

Fan Guest Of Honor

FRED HASKELL



FOR MORE INFORMATION WRITE:

\$12 until June 1,'83 \$18 thereafter ARCHON 7

P. O. Box 15852

Overland, MO. 63114

HUGO BALLOT

Voting for the Hugo and the John W. Campbell Awards is by preferential ballot. Indicate order of preference for all the nominees by marking "1," "2," "3," etc. for first, second, third, etc. choices. In counting, the first place votes for each nominee are tabulated, and if no one has a majority, the nominee with the lowest total is dropped, and those ballots are assigned to the indicated second choice. The ballots are again counted, and the process repeated until a majority is obtained. "No Award" is an option at any time. For example, if you feel that no nominee really deserves an award, but you do have opinions on the relative merits of the nominees, you could vote "No Award" as first and then the nominees in your order of preference. You could also vote for one or two nominees and then "No Award." If you vote for only one nominee, and that one is eliminated, your ballot has no further influence. Please remember to use numbers in voting; votes of "x" will not be counted. Unsigned ballots will be discarded.

BEST NOVEL
Foundation's Edge, Isaac Asimov, Doubleday The Pride of Chanur, C. J. Cherryh, DAW 2010: Odyssey Two, Arthur C. Clarke, Del Rey Friday, Robert A. Heinlein, Holt, Rinehart, and Winston Courtship Rite, Donald Kingsbury, Timescape Sword of the Lictor, Gene Wolfe, Timescape No Award
BEST NOVELLA
"The Postman," David Brin, Isaac Asimov's Science Fiction Magazine, 11/82 "Brainchild," Joseph H. Delaney, Analog, 6/82 "Another Orphan," John Kessel, The Magazine of Fantasy and Science Fiction, 9/82 "Unsound Variations," George R. R. Martin, Amazing, 1/82 "To Leave a Mark," Kim Stanley Robinson, The Magazine of Fantasy and Science Fiction, 11/82 "Souls," Joanna Russ, The Magazine of Fantasy and Science Fiction, 1/82 No Award
BEST NOVELETTE
"Nightlife," Phyllis Eisenstein, The Magazine of Fantasy and Science Fiction, 2/82 "Swarm," Bruce Sterling, The Magazine of Fantasy and Science Fiction, 4/82 "Aquila," Somtow Sucharitkul, Isaac Asimov's Science Fiction Magazine, 1/18/82 "Fire Watch," Connie Willis, Isaac Asimov's Science Fiction Magazine, 2/15/82 "Pawn's Gambit," Timothy Zahn, Analog, 3/29/82 No Award
BEST SHORT STORY
"Sur," Ursula K. LeGuin, The New Yorker, 2/1/82; revised in The Compass Rose "Melancholy Elephants," Spider Robinson, Analog, 6/82 "Spider Rose," Bruce Sterling, The Magazine of Fantasy and Science Fiction, 8/82 "The Boy Who Waterskied to Forever," James Tiptree, Jr., The Magazine of Fantasy and Science Fiction, 10/82 "Ike at the Mike," Howard Waldrop, Omni, 6/82 No Award
BEST NON-FICTION BOOK
The World of the Dark Crystal, Brian Froud, text by J. J. Llewellyn, Knopf Isaac Asimov: The Foundations of Science Fiction, James Gunn, Oxford Engines of the Night, Barry N. Malzberg, Doubleday A Reader's Guide to Fantasy, Baird Searles, Beth Meacham, and Michael Franklin, Avon Fear Itself: The Horror Fiction of Stephen King, Tim Underwood and Chuck Miller, editors, Underwood-Miller
No Award

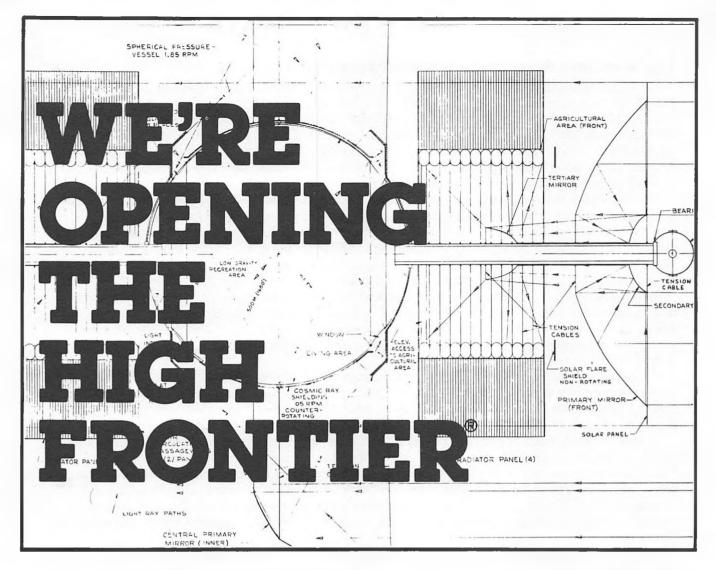
Progress Report 4

BEST PROFESSIONAL ARTIST	BEST PROFESSIONAL EDITOR
Kelly Freas Don Maitz Rowena Morrill Barclay Shaw Darrell Sweet Michael Whelan No Award	Terry Carr Ed Ferman David Hartwell Stanley Schmidt George Scithers No Award
BEST DRAMATIC PRESENTATION	BEST FANZINE
Bladerunner Dark Crystal E.T. Road Warrior Star Trek II: The Wrath of Khan No Award	Fantasy Newsletter File 770 Locus SF Chronicle SF Review No Award
BEST FAN ARTIST	BEST FAN WRITER
Alexis Gilliland Joan Hanke-Woods William Rotsler Stu Shiffman Dan Steffan No Award	Richard E. Geis Mike Glyer Arthur Hlavaty David Langford No Award
JOHN W. CAMPBELL AWARD FOR	BEST NEW WRITER
Joseph H. Delaney Lisa Goldstein Sandra Miesel Warren Norwood David R. Palmer* Paul O. Williams* No Award	
*Second and last year of eligibility.	
THE FOLLOWING INFORMATION MUST BE INC	
NAMEMEMBERSHIP NUMBER	
ADDRESS	
<u></u>	
SIGNATURE	

Send ballots to

Bill Evans, 14100 Canterbury Lane, Rockville, MD 20853

Ballots must be postmarked by August 1, 1983



JOIN US

Space Studies Institute is a nonprofit, privately funded research organization dedicated to developing the resources of space for all humanity

The primary goal of the Institute is to conduct and support the leading edge research essential to opening the resources of space for human benefit within this century.

A major project is the Mass-Driver, a new type of electric motor capable of accelerating materials to high speeds.

Research continues also in the field of chemical processing, separating elements from simulated lunar soil for eventual construction of solar power satellites.

Join us. Support the research that is opening the High Frontier of space for the benefit of all citizens of Planet Earth. Clip the coupon and send it with your check or money order in U.S. funds today.

I wish to support the research and educational programs of the Space Studies Institute for one year as a:

- ☐ Sponsor (\$200-\$500)
- □ Donor (\$100)
- ☐ Contributor (\$25)
- ☐ Subscriber (\$15)

(Includes Quarterly Newsletter)

Enclosed is \$_____

Name (please print)

Address

City

State

Zip Code

All donations are tax deductible.

Space Studies Institute
P.O. Box 82

Princeton, New Jersey 08540 Dr. Gerard K. O'Neill, President



The Maryland Science Center Welcomes You!

Members of the 41st World Science Fiction Convention are invited to visit the Maryland Science Center at a special reduced admission rate of only \$1. Just show your convention badge. We have some special events planned for your stay, including appearances by scientists from the Space Telescope Institute (located here in Baltimore), and several classic science fiction films to complement the schedule at ConStellation. A "Meet the Scientist Party" will be held Friday, September 2 from noon to 4 PM on the fourth floor Terrace Room and Balcony, overlooking Baltimore's beautiful Inner Harbor skyline. Check your program for details, and look for our information display at the Convention Center.

The Davis Planetarium creates a world all its own. "Summer Starwatch" takes visitors on a 30-minute guided tour of the night sky, introducing the stars, constellations, and planets. For more excitement, don't miss the Davis Planetarium's other current offering, "Spacequest." This multi-image presentation uses the planetarium as a state-of-the-art audio-visual theater to follow our triumphs in space. From the first pioneering efforts of Tsiolkovsky, Goddard, and others, "Spacequest" takes you on a journey of discovery and adventure leading to the triumphant Apollo 11 landing.

And what will be our next step in space exploration? Maybe Mars, long thought to harbor life. What new puzzles will we find when astronauts walk among its red sand dunes and hold its ancient rocks in their hands? Will we be able to answer that lingering question — does life exist on the Red Planet? Based on current projections of an orbiting Space Operations Center and a manned Mars mission, "Spacequest" rekindles the desire to move ahead in space.

The **Science Arcade**, which opened in March, has quickly become our premier exhibit attraction. Fifty interactive displays invite your attention. Play a unique pipe organ, make grains of sand dance in fascinating patterns, watch water appear to flow against gravity, and test your balance on a rotating turntable. Science Arcade provides loads of fun while reviewing the physical laws of the world around us.

Explore the world's largest and most productive estuary in the **Chesapeake Bay** exhibit. See a fascinating sample of Bay life in our 2,000-gallon tank. Discover the history of the Bay and the course of its future, play "The Chesapeake Jackpot" computer, touch a spiny horseshoe crab, and peer into the microscopic life of native insects. Don't miss this inside look at the complexity of Maryland's greatest natural resource, the Chesapeake Bay. Nearby, you can step into a miniature aquarium and see some of the most unusual sea creatures anywhere, including a red bellied piranha, a collection of African underwater frogs, and a four-foot electric eel.

The Science Center also has live demonstrations of over 16 topics, such as high voltage electricity, optical illusions, and chemistry. Cambridge, a six-foot boa constrictor, causes excitement on the second floor demonstration stage.

See how energy changes the course of history as you explore future alternatives in our **Energy** exhibit. Visitors can push buttons, pull levers, ride bicycles, and play energy games, getting a capsule understanding of how energy applies to just about every aspect of day-to-day living.

The Computer Company is designed as a totally "hands-on" experience. It shows visitors how a computer works and what it does. Displays tell how information is organized to program a computer, and show some of the computer's building blocks: the binary counter, logic gates, and the memory bank.

Travel back in time in our **Geology** exhibit. Relive the beginning of Earthly life and explore our home planet's layers, ocean floors, and volcanoes. Discover the impact of earthquakes and ice ages, and watch 450 million years of Earth's history in just eight minutes.

Pick up a little Baltimore history in our City exhibit, which explores the lives of famous Baltimoreans Babe Ruth, Benjamin Banneker, and Johns Hopkins. A multi-slide presentation relives the city's history, capturing the flavor of a proud and exciting urban area.

We believe you're never too young to discover the wonders of science. That's why we developed a room just for children four to seven years old. In the **K.I.D.S.** (Keys Into the Discovery of Science) Room, kids feel, see, touch, and smell the science all around them. The K.I.D.S. Room is open during selected weekend hours.

The Science Center's **Boyd Theatre** is currently featuring "Volcano," detailing the 1980 eruption of Mount St. Helens. Using dozens of exclusive photographs taken before and after the explosive event, "Volcano" traces the geological history of Mount St. Helens from early Indian legend to the aftermath of the eruption.

Come and learn more about the "science" in science fiction. The Maryland Science Center will be open every day from 10 AM to 8 PM during ConStellation, and is just a couple of minutes away from the Convention Center. For more information, call (301) 685-2370, or write the Maryland Science Center, 601 Light Street, Baltimore, MD 21230.

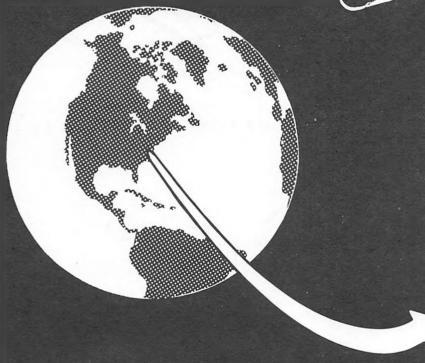
—Jim O'Leary Maryland Science Center

THE MARYLAND SCIENCE CENTER WELCOMES WORLDCON

Take advantage of the Maryland Science Center's special salute to SF visitors—

Just a \$1 dollar admission (that's \$2 off the regular admission.)

The Planetarium, inside the Maryland Science Center, is featuring SPACEQUEST, a show that relives our past achievements in space and rekindles our desire to move ahead in the future.





SPACEQUEST admission \$1 extra. Call 685-5225 for showtimes.

The Science Center is just a few minutes walking distance from the Hyatt.

Progress Report 4



To offer your support to the cause, Contact:

The Bring Over Blake's 7 Executive Council 3527 Paul Street Alexandria, Virginia 22311

Art Show

A reminder to art buyers: there will be voice auctions on Saturday and Sunday and an additional auction on Monday if needed. Eight or more bids are required to send a piece to auction. All other pieces will be sold for the highest written bid at closing on Saturday or Sunday (depending on whether the piece is in the Saturday Sales or Sunday Sales section). Cash or traveler's check is the preferred and faster method of payment. Checks will be accepted with a con badge and two IDs.

A reminder to artists: the art show will only accept original work. Prints that are reproductions will not be permitted. Plagiarism, including the unlicensed use of copyright materials, will not be allowed. Slipcast pottery and sculptures can be construed as plagiarism unless you created the original model. Assembled model kits are not acceptable even if you have modified them. Flatwork must be matted or framed; suspended items must be wired; 3-D items must be stable and free-standing. Hanging fees are as follows:

SPACE (everyone)		HANDLING (shippers only) (in addition to space fee)		
Panels	Table/ Suspension	Panels	Table/ Suspension	
14 (2 × 4) —\$10 12 (4 × 4) —\$15 1 (4 × 8) —\$25 2 (4 × 16)—\$50 3 (4 × 24)—\$90 4 (4 × 32)—\$130 5 (4 × 40)—\$170	2 ft.—\$6 4 ft.—\$10 8 ft.—\$15 16 ft.—\$30 24 ft.—\$55 32 ft.—\$80 40 ft.—\$105	\$10 \$15 \$25 \$50 \$90 \$130 \$170	\$6 \$10 \$15 \$30 \$55 \$80 \$105	

Return shipping costs are extra and in advance, but are to be sent at a separate time. There are three separate fees: *space*, *handling* (if you ship your work), and *return shipping*.

Advance reservations only—no entry at the door! A reservation request form accompanied P.R. 3; if you did not get one, write to ConStellation Art Show, Box 1046, Baltimore, MD 21203. Reservation requests will not be accepted with postmarks earlier than June 1, 1983, nor later than July 15, 1983. Space will be assigned in order of postmark date. Space and handling fees must accompany your reservation request, and a legal-size self-addressed stamped envelope must also be enclosed.

Plan on hanging your work by Thursday evening; all work must be hung by 6:00 PM Friday. Remember, half the show will be sold on Saturday, so the earlier you hang your work, the more display time it will have.

We need people to operate the show from before it opens until after it closes—please volunteer!

—Bob Oliver



THE ATLANTA
FANTASY FAII

AUGUST 5-7, 1983

OMNI HOTEL & WORLD CONGRESS CENTER

A Non-profit Convention that brings together fans of all forms of fantasy! In our ninth year, with three thousand members from 32 states and around the world!

THEODORE STURGEON

TED WHITE

HOWARD CHAYKIN

CHRIS CLAREMONT

CHUCK JONES
Oscar winning creator
of Roadrunner & Duck
Dodgers carloons!
WENDY AND
RICHARD PINI

FORREST J

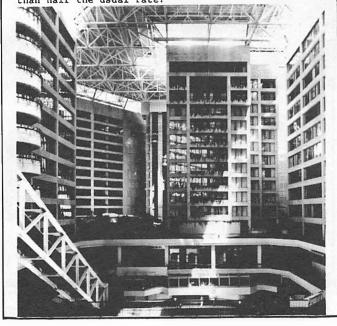
AND MANY MORE!

50 HOURS OF CLASSIC SCIENCE FICTION & HORROR FILMS AND RARE CARTOONS!
FANTASTIC COSTUME CONTEST
AMATEUR FILM FESTIVAL
ART EXHIBITION
FANTASY GAMES TOURNAMENTS
STAR TREK EVENTS
HELP FOR ASPIRING ARTISTS & WRITERS

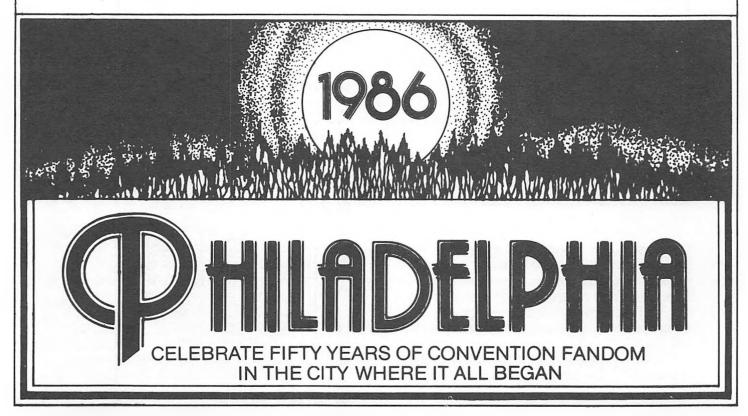
Most of our activies will take place in the spacious facilities of the Omni Hotel Convention Center. For large events, like the Costume Contest, we will also use the fantastic 2,000 seat theater of the World Congress Center. Located just steps away, it has great acoustics, plush seats, and excellent sound & lighting systems.

Memberships are \$16 before 6/30, \$19 after. Order now or send S.A.S.E. for our free 16-page Progress Report to P.O. Box 566, Marietta, Ga. 30061 or call (404) 429-2548 (no collect).

The Omni Hotel is part of a futuristic, climate-controlled, mini-city (pictured below) which has dozens of shops, restaurants, and theaters! Though the hotel is one of the country's finest, rated four stars by Mobile Travel Guide, special rates for advance members are just \$44 per night for 1-4 people! Less than half the usual rate!







Art Programming

The Association of Science Fiction Artists Inc. (ASFA) will present programming for and by the artist and the art buyer. Please send your ideas and offers to help to Wilma Fisher, 617 Conshohocken State Road, Bala Cynwyd, PA 19004.

Masquerade

Since this will be the last Progress Report before the con in time to help those of you who are working on a Masquerade costume, there are several things that need to be covered.

Despite the fact that we will be able to seat over 3,000 people at the Masquerade, this will probably not be enough for all who will want to attend. We will have closed circuit TV coverage of the Masquerade piped into several other rooms of the Convention Center, and we encourage you to watch it there.

Elsewhere in this article is a copy of "Rotsler's Rules" which are actually a number of tips from experienced costumers, and may help you to win at the Masquerade. After that, you should be aware of the following:

1. HELP! That's right, we need HELP. The Masquerade, like all other aspects of a Worldcon, is a volunteer operation and we need volunteers for Masquerade Registration, and for Costumer Assistance. (The latter is a glorified term for "gofer".) If you want to get a close-up look at the costumes, the best place will not be from the audience, but by working as a "Costumer Assistant." If you want a place to sit down and talk to people for a couple of hours Thursday, Friday, or Saturday moming, you can do that by helping with the Masquerade Registration. If you have some special skill that you feel would be of value to the Masquerade, write and let us know what it is and we shall probably welcome you with open arms. In short, ConStellation needs you!

2. The term "Media" seems to have become something of a "boo word" in costuming. For this reason, we are changing the judging division from "Media" to "Re-Creation." Any costume that is based upon a movie, stage presentation, TV Show (including animation), comic book or strip, or any other source in which more than a single view of the costume is represented would be a Re-Creation Costume. It is recognized that it requires different skills and techniques to do a costume that is a faithful and accurate reproduction of a costume that has been seen by millions than it does to invent an original costume. In order that these skills may be

rewarded properly, Re-Creation costumes will be judged as a separate division by judges who are especially knowledgeable in this area. One suggestion: If you feel that your source may be relatively little-known, bring a xerox (preferably color) to be attached to your entry form for the judges' use.

3. In addition to prizes in the Young Fans, Novice, Journeyman, Master, and Re-Creation Divisions, there will be an award for "Originality in Costume" sponsored by George Paczolt; a "Costumers" Choice" Award voted on by the contestants themselves and sponsored by Joni Stopa; and special optional Workmanship Judging and awards. The judging for the Workmanship Awards will be by Margaret W. Kennedy, PhD. Dr. Kennedy will be located backstage, and you will have to seek her out to be judged on workmanship. You need not have the entire costume judged, but just a portion of it if you are particularly proud of that portion and feel that it deserves special notice. We are attempting this special judging to answer those who feel that often workmanship is overlooked in the minute or so that the contestants are on stage. Since you will want a detailed examination of your "pride and joy" and time to discuss it with Dr. Kennedy, we suggest that you plan to arrive early at the Masguerade if you wish to participate in this judging.

4. It has proved very valuable to the judges to have a photograph of the costume in front of them while they are making their decision. For this reasons, we plan to take Polaroid photos of all contestants. If the budget permits, there will not be a charge for this . . . if the budget does not permit, there will be a charge of \$1.00 to pay for the cost of film and batteries. In either case, the picture will be given to the contestants after the Masquerade. This is not an entry fee! If you have a picture of yourself in the completed costume that you would prefer to loan us, you can do so and avoid the charge (if any). The sole purpose is to make certain that all the judges are discussing the same costume at the same time.

5. Clarifications: (1) Fire regulations forbid any open fire or flame in the Convention Center. Contestants may use sealed electronic flashes in their presentations if they desire. (2) Photographers may use flash *only* in the special Flash Photo Area set aside for that purpose, or outside the hall. The reason for this is to prevent blinding a contestant and causing him or her to fall off the stage or runway.

6. While we will have a "repair table" backstage for emergency repairs, if you expect that you might need any special materials, please plan to bring them with you. This is particularly true of make-up. There will be someone in charge with whom you can leave your things, who will try to make sure that they are returned only to you, but there is no way that we can cover all of the various possible colors and combinations of make-up that may be used.

7. Speaking of make-up . . . remember that you are going to be on a stage in front of 3,000 + people and under bright lights. Overstate it rather than understate it. Subtle "street make-up" won't show up at all and may detract from your effect. If in doubt, ask someone who is involved in a theater group or who has had theatrical experience. We hope to have such people available at the Masquerade, but you can't count on them being where you need them when you need them, so advance preparation is all important.

A final reminder, THERE WILL BE NO LIVE MI-CROPHONES ON THE STAGE FOR THE CON-TESTANTS' USE!

I hope these Progress Report articles have answered all of your questions, but if you have any that I have not answered, you can write to me, Martin Gear, 4920 Niagara Road, College Park, MD 20740, and I will attempt to answer them in writing before the con. A full copy of the rules will be available for the asking at the Masquerade Registration Desk at the con. There will also be people available to answer your questions there . . . but if you don't like the answers you get, it may be too late to do anything about it.

We are looking forward to one of the largest and best Worldcon Masquerades in history and hope to see you there!

What follows is the latest edition of "Rotsler's Rules for Masquerades" published through the courtesy of William Rotsler and at the suggestion of too many people to mention.

- 1. There should be a weight limit for the purchase of leotards
- 2. Every contestant should first see himself/herself from the rear.
- 3. Learn to manage your props, accessories, and music.
- 4. Select costumes and characters suited to your personality and/or body type.
- 5. No name tags on costumes.
- 6. Thy shoes shall match thy costume.
- Parts of your costume should not be edible or smell. Parts of your costume should not fall off accidentally, brush off against other contestants, or be left lying around on stage.

Kathleen Sky's Corollary: Multiply any discomfort you have wearing the costume by the number of hours you are going to be in it.

8. Consider carefully before going nude or seminude. What looks good in the bedroom or bath may not be spectacular on stage.

Numbers alone do not make a coherent group.
 Bjo Trimble's Corollary: A group is only as good as its weakest costume.

- No fire, explosives, loud noises, or dangerous weapons without full and proper clearance from the Masquerade Committee.
 Mariji Ellers' Corollary: Effect is everything!
- 11. Carry a repair kit with appropriate tools and materials.
- 12. Whether Prince or Pauper act like it. Stay in character.
- 13. Speak distinctly but not at length . . . or not at all. Learn to use a microphone—or don't.
- 14. Do not lecture your audience. This is show biz. You are not there to make long statements about your particular passions, but to entertain yourself and others, to show off, to exhibit a character and/or costume—not to convert, harangue, or bore.
- 15. When in doubt, keep your mouth shut.
- 16. Remember, some people can grow a beard and some cannot.
- 17. Hand in a legible entry form, even to the point of writing out phonetically any difficult or unusual words. Do not assume either the narrator or judges or audience know all these words.
- 18. If you have the slightest doubt that your costume—based on a cover, a story description, or media origin—might be unfamiliar to the judges, do not hesitate to supply them with visual materials or a copy of the passage in the text.
- If possible, give the judges sufficient time to examine your costume from all angles, giving special time to any particularly interesting aspect or design or construction.
- If you have something for the narrator to read, keep it brief and eliminate as much as possible all unpronounceable, incomprehensible, madeup names and terms.
- 21. If you are thinking of doing something you intend to be amusing, try it out on honest friends. Craig Miller's Corollary: Short is better than long, funny is better than non-funny; short and funny is best.
- 22. If you are going to do a costume cliche, you must either do it better than ever before, or have a good variation, preferably comic.
- 23. Presentation can make a mediocre costume and break a good one.
- 24. Keep all presentations short. Action is better than words.
- 25. Do not commit the one unforgiveable sin: DO NOT BE BORING.
- 26. Rehearse! Rehearse! REHEARSE! Lew Wein's Law: Those who think that these rules do not apply to them are WRONG!

To which the ConStellation Masquerade Staff adds Amen!

—Marty Gear

THE NEWSPAPER OF THE SCIENCE FICTION FIELD

16TH YEAR OF PUBLICATION

HUGO WINNER

In its monthly issues, LOCUS covers the science fiction field completely. For professionals, there are up-to-date market reports, news of editorial changes, stories on sales, and various columns on the craft of writing. For readers, complete lists of sf books published, reviews, media notes, forthcoming books, upcoming conventions, convention reports. contents of forthcoming anthologies and magazines, reader surveys, LOCUS Awards and much more.

Isaac Asimov: "There is no way, for anyone fascinated by science fiction, to get our of reading LOCUS. It is the Time magazine and Walter Winchell of the field. It misses nothing, tells everything, keeps you abreast and in the swim, and I wouldn't be without it.—And I won't be for I have put down the money for a lifetime subscription."

Ben Boya: "LOCUS is the science fiction newsletter. No one who is interested in the field should be without it."

Marion Zimmer Bradley: "LOCUS is where I look first for shop talk—it is the real trade paper of science fiction. There have been times when I first heard through LOCUS, (not my agent) that a new book of mine is on the stands."

Algis Budrys: "Without a doubt, the single most valuable periodical within the SF community; a labor of devotion, a bulletin board, a monument."

Arthur C. Clarke: "LOCUS is the only periodical I read from cover to cover-including adverts!"

Fritz Leiber: "LOCUS has been both a pioneering publication and a consistently high performer. This little magazine sets the standards for accuracy and scope in its reporting of the news in the science fiction and fantasy publishing fields, and for level-headed interpretation of that news. I read it regularly."

Michael Moorcock: "As one who is notorious for his dislike of the social aspects of the SF world, I can say fairly that LOCUS is the only journal I know which retains a clear-sighted and impartial perspective on it. It's the only SF journal that I see regularly or would wish to see regularly."

The New York Times: "Anyone whose interest in SF extends beyond reading it to wanting to read about it should be aware of LOCUS."

Frederik Pohl: "Charlie Brown has been a close friend for nearly twenty years, so anything I might say is suspect but LOCUS is the most important publication in science fiction today."

Judy-Lynn del Rey: "LOCUS has become the Publishers" Weekly of science fiction. It's must reading for anyone and everyone at all involved in the field."

Lester del Rey: "LOCUS is the one indispensable source of information for every reader and writer of science fiction. That's why I have a lifetime subscription."

Robert Silverberg: "LOCUS is indispensable."

Theodore Sturgeon: "Anyone who is remotely interested in the many aspects of SF must—I said must—be, or get, familiar with LOCUS."

Peter Straub: "I think it's the most pertinent magazine I get, and I'm very grateful that I subscribed."

The Wall Street Journal: " . . . the science fiction trade magazine . . . "

Roger Zelazny: "For professionals and devotees alike, LOCUS is the world's most important publication about science fiction."

LOCUS Publications, P.O. Box 13305, Oakland, CA 94661

U.S.A. CANADA **OVERSEAS** INSTITUTIONAL \$18.00 for 12 issues (2nd class) \$20.00 for 12 issues (2nd class) \$20.00 for 12 issues (sea mail) \$20.00/yr in U.S. (2nd class) \$38.00 for 24 issues (sea mail) \$38.00 for 24 issues (2nd class) \$22.00/yr in Canada (2nd class) \$34.00 for 24 issues (2nd class) \$32.00 for 12 issues (air mail) \$27.00/yr USA/Canada (1st cl) \$25.00 for 12 issues (1st class) \$25.00 for 12 issues (1st class) \$60.00 for 24 issues (air mail) \$22.00/yr Overseas (sea mail) \$48.00 for 24 issues (1st class) \$48.00 for 24 issues (1st class) \$34.00/yr Overseas (air mail) All subscriptions are payable in U.S. funds. Canadians, please use bank or postal money orders. Institutional subscriptions are the only ones we will bill. Enclosed is: \$_____ □ New □ Renewal Sample Copy—\$1.95

Name

Street or Box No.

City

State or Province

Zip

ConStellation PR

AN EATER'S GUIDE TO HARBORPLACE

by Jack L. Chalker

This last installment in my introductory guide was researched at great suffering and sacrifice to this writer (*Gulp! Burp!*). Of course, we'll be having a very large and still inevitably incomplete restaurant guide to the Inner Harbor for you at the convention, but I thought I'd give you an advance look at the closest set of eateries now, if only to put your mind at rest. Many of these restaurants are offering discounts to Con-Stellation members—see the City Functions article in this P.R.

Now, regardless of what you thought of the last couple of Worldcons, you have to admit that they had problems in the food department, particularly on Sunday and Labor Day. This is partly because of the holiday weekend, and partly because a lot of folks just don't live in downtown areas any more and so eateries tend to close there, leaving the late eating to the suburbs. This is not true in Baltimore, not only because there is a substantial downtown population and a more than substantial crowd of tourists about, but also because it is a town that likes to eat.

Next to the Convention Center is the Hyatt Regency Hotel. Linking the two is a pedestrian bridge over traffic which, if you continue, takes you across Light Street in front of the hotel to the Light Street Pavilion of Harborplace (with a novel walk through a giant fountain on the way). This is the more important of the two pavilions, since it has the bulk of the food.

All Harborplace merchants are required as a condition of their leases to be open at 9:30 AM and not to close before 9:30 PM, but any tenant can open earlier or remain open later and most do. All are required to be open seven days a week, including holidays, so what is available on Thursday will be available Sunday and Monday as well. The sit-down restaurants generally close between midnight and 2 AM; many of the fast food places with breakfast-oriented stuff open as early as 6 or 7 AM. For the majority, what time they close after 9:30 in the evening depends on their business volume.

Since you will most likely use the Hyatt-Fountain-Harborplace route, entering on the second level of the pavilion, we'll start there. All areas have public "farmer's market" style tables and chairs and stand-ups around to eat at.

Dutch Crepe Waffle House: One of my essentials is just inside the door. Relatively cheap (under \$3) breakfasts served any hour and cooked to order; also Belgian waffles, various crepes, and omlettes. Most expensive item: \$3.95.

Buss Bar B-Q: All kinds, from sloppy joes (\$1) to minced, sliced, and ribs, beef and pork, with baked beans, hush puppies, and slaw as sides. Extremely good. Most expensive item: \$5.

Pete's Pizza: Standard pizza, by the slice or whole, both round standard and Sicilian squares. Nothing fancy. From .75 to \$8.25.

Salad Place: Salads which are large and varied, some sandwiches, and snacks. The spinach salad and crab salad are both fine. Nothing over \$4.00.

Bagel Place: Bagels with every kind of topping, including the infamous pizza bagel, plus knishes. Standard. \$1-\$4.50.

Thrasher's French Fries: That's what it sells, at a buck and a half for a huge bucket.

Haagen-Dazs: Some people, including gourmet types, consider this the finest ice cream made. It's very good, but certainly it is also among the most expensive. New Yorkers and the Perrier crowd won't mind a bit; the rest of us eat at Lee's downstairs (see below) which is just as good and cheaper.

Bull Roast: Pit beef sandwich, extremely good, \$3.19. Also nice fried mushrooms.

Dogs Plus: All kinds, every kind, of hot dog, of all lengths and seasonings. From under a buck to \$3.25. **Flying Fruit Fantasy:** A place that sells wonderful giant fruit cups, the fruit generally fresh (\$1.50 - \$3.75), as well as fruit shakes (\$1.15-\$3.00) and fresh orange juice. Good stuff.

Baltimore Brownies: All kinds except those kind, usually 10 or 15 varieties on hand, .79 each.

Oasis: Just what you trendies and Californians want. A dozen different exotic and herbal teas available, some equally exotic coffees and espressos, unusual fruit drinks, and Baltimore Lemon Sticks, which are hard to explain so try one (you suck through the hollow peppermint stick).

New Life: Sundaes, yogurts, and fruit bowls. Pretty good at reasonable cost; attractive to the natural food and vegetarian folks with sweet tooth.

Shuckers: Clams and oysters on the half shell, jumbo shrimp, chowders, gumbos, and a good crab soup. My choice and better than Phillips raw bar downstairs (see below). Serves beer and wine.

Anna's Fried Dough: Fried dough and toppings, .85. Funnel cake is \$1.42 and worth it. If you don't know what a funnel cake is and aren't on a diet, try one.

Just Burgers: I counted 25 varieties last time I looked, all fresh cooked from real chuck. \$2-\$4.

Italian Villa: Complete Italian dinners — spaghetti, lasagna, calzone, etc. Not great, but not bad, \$2-\$3 for any and that's damned good.

Wings & Things: Just chicken wings, fried. From \$1.75 for a half-dozen to \$10.50 for 48 of them. Offers zucchini, mushrooms, and onion rings as sides.

Subway: One of the few chains in Harborplace. Good cold cut subs, averaging \$2.00 for a half.

The Cookie Connection: All-natural ingredient cookies in a couple of dozen varieties. Cookies average about four inches across, sell for \$4.98 a pound, and you can buy fractions of a pound.

Acropolis: The inevitable typical carry-out Greek food. \$4.99 tops.

Trishaw Express: The equally inevitable carry-out Chinese American food — you know, egg rolls, won ton soup, foo yungs. Most expensive item under \$4.00.

Nevada Eddie's Chili: \$1.29-\$3.59, spicy red but no blistering green. Also has standard Bar BQ and chili dogs.

Something Good: Only fatsickles, like candied caramel apples, cotton candy, and huge bags of popcorn. **Mexican Fiesta:** Actually much better than the typical Mexican carry-out food. Tacos \$1.55, burritos to \$2.99, tostadas to \$5.00. The tostadas are authentic and very good and will be a shock to Taco Bell fans.

Shatzkins: Jewish-style deli sandwiches, knishes, chopped liver, confections, and all that good deli stuff. The sandwiches are quite generous. \$2.50 - \$4.00.

Incredible Vegetable: Fried zucchini, mushrooms, and/or cauliflower, all fresh and very tasty. Large portions even on the small size order, and the only place in Harborplace with infinitely refillable Cokes. We may bankrupt them with that last thing. \$1.49-\$2.49, and you can mix.



MINDBRIDGE, LTD.

1786 Merritt Blvd. / Baltimore MD / 21222 Baltimore's largest selection of new/used science fiction, horror and gothics.

Hardback & Paperback.

Comics: the latest releases, plus a wide selection of back issues!

Movie material: posters/lobbies/magazines.

Japanese models, cards, books & magazines.

The area's finest fantasy & comic art gallery: prints, portfolios, originals.

10% DISCOUNT DURING WORLDCON AT OUR STORE IF YOU SHOW YOUR CON BADGE AT THE COUNTER!

Hours: Monday thru Saturday...10 to 8

phone: (301) 284-7880

located in the Merritt Park Shop ping Center, corner of Holabird & Merritt (take the #10 bus).

EASTRES

FANTASY & SCIENCE FICTION CUSTOM DESIGNS

RINGS

BRACELETS

PENDANTS

EAR RINGS

GEMS

CRYSTALS

VIC MARTINE P.O. BOX 127 Woodbridge. VA.

22194

phone: 1-703-670-4493 (after 4pm)





Custom Leathercraft

Belts - Wallets - Handbags Badges - Pouckes - Wineskins

Costume Pieces

Art Work

Order Ahead !

Larry Sands 1808 Wilhelm Ave Rosedale, MD, 21237

Phone: 1-301-866-2320





ANGEL CRAFTS

SOFT SCULPTURE + COSTUMES

CUSTOM-MADE

TUNICS

CLOAKS

DRAGONS

TOYS

KATHYKASPRZAK 4002 ARDLEYAVE BALTIMORE, MD.

21213

(301) 488-1946

* SEND S.A.SE FOR PRICE LIST

City Lights: Sit-down restaurant. French-style cooking with fancy soups and sandwiches as well as dinners. Soups are \$2.50, sandwiches average \$5, and dinners are \$9-\$20. You won't feel cheated but nothing exceptional, either. Open late every night.

American Cafe: Sit-down restaurant. Fancy salads, sandwiches, imported beer and good wines. Daily specials include things like spinach souffles and crab quiche. \$4-6 average. The chili is good but overpriced. Open late. They also have a carry-out division for their sandwiches and desserts, the American Market just outside the restaurant's entrance. Sample: roast beef with havarti on croissant, \$3.95. That says it all.

Swensen's: Sit-down ice cream parlor with various sandwiches and dinners, sort of like a Friendly Ice Cream restaurant. Really good ice cream, average food, great prices — most expensive item is steak at \$6.95.

O.K., now that's the level you enter when you come in over the bridge from the Hyatt. Go down one flight and there's more. However, the Phillips company, which is the third highest grossing restaurant in the country, has pretty well dominated it. Let's take care of all the varieties of Phillips first.

Phillips: Sit-down restaurant, good atmosphere. The seafood dinners are superb, but the crabs are bland and almost unseasoned and the crab soup is mediocre. Great for anything else, though. Most dinners under \$10, a few *much* higher.

Phillips Raw Bar: Aside from oysters and clams on the half shell, they'll sell you shrimp and soups. I prefer Shuckers upstairs (see above) but Phillips is the only raw bar I know that will sell you one oyster.

Phillips Carry-Out: The most popular seafood items from the restaurant in carry-out packages. Again, anything but the crabs and crab soup (which seem to be seasoned with sea water) recommended.

Phillips Express: Yet more Phillips, same comments applying. This version is cafeteria style with bar and sit-down area. They will sell you one steamed crab here, but if you want crabs walk down to Pier 4 just beyond the aquarium to Connolly's Seafood House at 701 Pratt and get them prepared and seasoned the way God intended them to be.

Phillips Seafood Market: Crab cakes (good) \$3.50; mostly sandwiches with a seafood flavor and not bad. Bun Penny Deli: Excellent deli sandwiches, about 40 different kinds, from \$1.29—\$3.00. Salads, too.

The Coffee Bar: Mostly sells exotic coffee beans to the coffee gourmet, but also sells a decent ready-made coffee already brewed. A vital location for a coffaholic like me. No food.

Lee's Home-Made Ice Cream: Priced below Haagen-Dazs and just as good, these folks are the creators of the Janet Cook sundae (you remember her—the reporter who fabricated the littlest junkie story and won the Pulitzer). What's a Janet Cook sundae? Oreo ice cream with little jimmies on top. . . .

Alex's Chicken Plus: Chicken every which way—bar BQed, fried, etc. Also serves "western fries." From 49 for a cheap wing to \$15.29 for a 24-piece dinner. Better than the Colonel's.

Ms. Desserts: Good onion soup (\$1.60), O.K. quiche (\$2.60 slice), Baltimore cheese bread (\$1.60 slice to \$9.25 loaf), plus assorted cheesecakes, pies, pastries, at assorted prices.

Bon-Bon Tree: Deluxe homemade-style candies and fudge. Priced about average for a candy store. Ostrowski: Baltimore's best home-made Polish sausage, highly seasoned and you'll know it from the start. \$1.25 average.

Simply Steak: Steak sandwiches from \$1.50–\$2.29, and, believe it or not, steak tartar German style for under \$2.00.

The Prime Potato: Baked, with about 50 different toppings including some nobody ever thought of before. \$1–\$4.

The Light Street Baker: Good bakery, average prices. Surprisingly good considering it's owned by a discount food chain.

Tulkoff's: Horseradish gourmets know that this is the largest maker of horseradish in the western world, headquartered in Baltimore and still family-owned. The fresh sauces sold here are good on everything, and the super-sauce will fry the mouth of visiting jalapeno champions. Also sells coddies (seasoned cod fish cakes on crackers) and their own blend of chocolate soda (known to New Yorkers for some reason as an egg cream).

Honey Comb: Sells jars and such of honey in all possible varieties and configurations and has a hot honey spiced cider.

The Original Streudel Factory: Just that, very good, from \$1.50 to \$2.75. Fresh fruit only used. Bayside Fruit and Nut Company: Fruits and nuts—mostly nuts—by the bag, pound, or whatever. Sweetcraft Chocolateer: Yet another homemade candy store, reasonably priced and pretty good. The Cheese Shop: Cheeses, cheeses, and more cheeses, sold by weight and type.

Progress Report 4 43

Croissant Tree: Gooey French pastries and fresh homemade French bread by the loaf. Good, cheap, fattening.

Soup Kitchen, Ltd.: No, not a monument to Reaganomics. Fresh, excellent homemade soups, several varieties each day and often changed during the day. Also good salads and cold plates (to \$7.00). A sit-down restaurant, usually open late. My choice for soup.

Jean Claude's: Sit-down restaurant with atmosphere. French style seafood and veal dinners, really superb, with dinners to around \$15.00.

In addition to the above, both floors have numerous retail merchants, newsstands, and such things as a shop devoted entirely to cats, another devoted entirely to crabs, one bookstore that just sells cookbooks, and even a used and classic comic book store (no, don't look for bargains—he knows his field—but he does have 'em all).

Diagonally placed to the Light Street Pavilion is the Pratt Street Pavilion. This is mostly devoted to retail merchants—there's a store that sells only brass things, gadget stores, a toddler store, a store that only sells stuffed animals, etc. Explore these stores at your leisure—they're fun and most are reasonably priced. However, the Pratt Street Pavilion of Harborplace also houses three sit-down restaurants that you might otherwise miss, and that would be a pity. All three are good, and one is unusual, unique, and excellent.

Tandoor: This is the unique and excellent one—a real east Indian restaurant. No, not a curry house, although there is plenty of curry used in these dishes—but real upper-class northern Indian dinners. Very highly spiced, wonderfully cooked, and I've never heard of a damned thing on the menu. Emphasis on lamb and vegetarian dishes, but don't let that put you off. Try this one at least once while you're here. Dinners average under \$12.00.

Taverna Athena: A real Greek sit-down restaurant with a fine variety of Greek and eastern Mediterranean cuisine. The chef is internationally known and his specialties have been recommended by no less than *Gourmet* Magazine. Dinners \$6.50–\$12.00.

Mariner's Pier 1: It's hard to find, but this is a nice little sit-down restaurant with a limited but well-prepared menu featuring American cuisine seafood and veal dishes, averaging \$10.00 with all the trimmings. Has a good, fancy Sunday brunch as well.

O.K., that's it, with these reminders (*burp*) and disclaimers. First of all, a small percentage of the carry-out places in Harborplace are designed to change regularly, so a few of these might not be there Labor Day weekend, but will be replaced by others. Two stalls, in fact, were in the process of changing over and so could not be rated. A fancy Szechuan sit-down is due to open this spring, but has not as yet. Secondly, please remember that the above is all housed in just *two buildings* and is right in front of the Hyatt, less than three minutes from the Convention Center. *This is by no means a restaurant list to the Inner Harbor*, but rather a guide to just one location that's easiest to get to if you're hungry and don't want to walk very far. We will cover the hundreds of other fine restaurants in our restaurant guide, and also, on Sunday and Monday only of the con, the Jewish Festival will be going on just beyond the Science Center, with all that extra good, cheap food until at least 10 both nights.

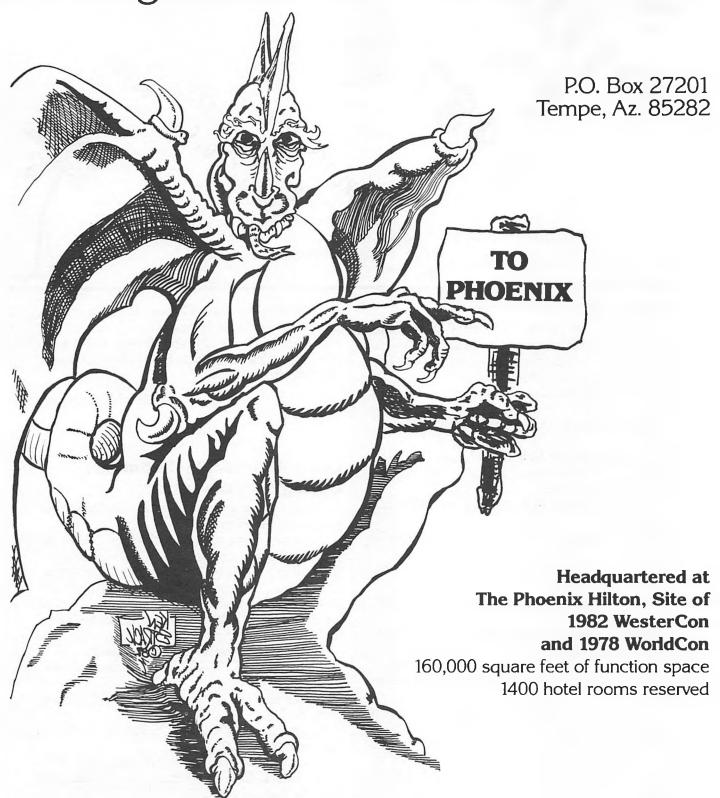
This article is running long, but I promised last time to note the all-night eateries, and while I can't cover all of them here are a few: Polack Johnny's is on The Block just down from the Hilton on Baltimore Street and has home-made polish sausages with very hot sauces as well as regular dogs, etc. The owner is Polish and a local legend, so don't blame us for the ethnic slur. He sponsors the annual World Championship Polish Sausage Eating Contest, among other things, and has catered political dinners at fifty cents a plate for politicians who want to show they're frugal. Shane's just across from the Hilton is the usual heartburn heaven sub shop, but with some really unusual other things on its all-night menu; The White Coffee Pot up on Howard Street has an all-night menu and is priced very inexpensively, even for a full dinner (although you get what you pay for), and then there's Lenny who looks just like any other street cart hot dog vendor, just like all the ones around the Inner Harbor during normal hours, but he sets up on Baltimore Street only from 2 to 6 AM. These only scratch the surface, but don't worry—you won't lack for food in any price range.

My thanks to you all for the very kind comments on these columns, of which this is necessarily the last. This will be my 20th Worldcon, and my 18th consecutive one, and I'll see you all there.

-Jack L. Chalker

PHOENIX IN'87

The Way to the WorldCon of the Future



Sponsored by The Arizona Futurist Society Bruce Farr, Randy Rau, Kandy Fong

Art: Ken Strack



City Functions

Restaurants are plentiful (see Jack Chalker's article), feature varied cuisines, come in all price ranges, and want our business enough to offer DISCOUNTS between August 29 and September 7, if you show your con badge. We hope to get other restaurants to join the following:

Prime Potato, Harborplace, 25% off, American cuisine.

Barron Delly and Salad Bowl, East Lexington Market, 15-25% off, kosher available, free delivery with \$20 or more order.

Bayside Fruit & Nut, Harborplace, 10% off, snacks.

Simply Steak, Harborplace, 10% off, American cuisine.

Horn & Horn Cafeteria, 25 S. Charles St., 10% off, American cuisine.

Lighthouse Restaurant, 10 Park Ave., 5% off, American cuisine.

Chinese Gourmet Restaurant, 323 Park Ave., 10% off, Cantonese/Szechuan.

Oyster Bay, Hopkins Plaza, 15% off, seafood. Vishnu's, 823 N. Charles St., 10% off, Indian cuisine.

Join your fellow fen (and maybe authors) in a "Great Wall" (or lemming) march on a restaurant.

Friday, September 2, 11 AM-3PM, Vishnu's, 823 N. Charles St., Indian cuisine, all you can eat for \$6 plus tax (including lamb, vegetarian, and chicken dishes).

Saturday, September 3, Noon-4 PM, or Monday, September 5, Noon-4 PM, Chinese Gourmet Res-

taurant, 323 Park Ave., Cantonese and Szechuan, all you can eat for \$4.75 plus tax.

Mail your check to Miriam Winder Kelly, Con-Stellation City Functions, Box 1046, Baltimore, MD 21203, by August 1:

-Miriam Winder Kelly

Other Activities in Baltimore During the Convention

These are not sponsored by ConStellation, but may be of interest to you.

The Jewish-American Festival will be held at the Inner Harbor on September 4 (11 AM-10 PM) and September 5 (11 AM-8 PM). Knishs, kugels, kashas, comed beef, and other consumables will be available. Continuous entertainment will include a deaf dance group and a Russian orchestra. Arts and crafts are also on display.

The Port Welcome will host the following:

September 3, 7 PM-10 PM, buffet dinner dance, \$16.50.

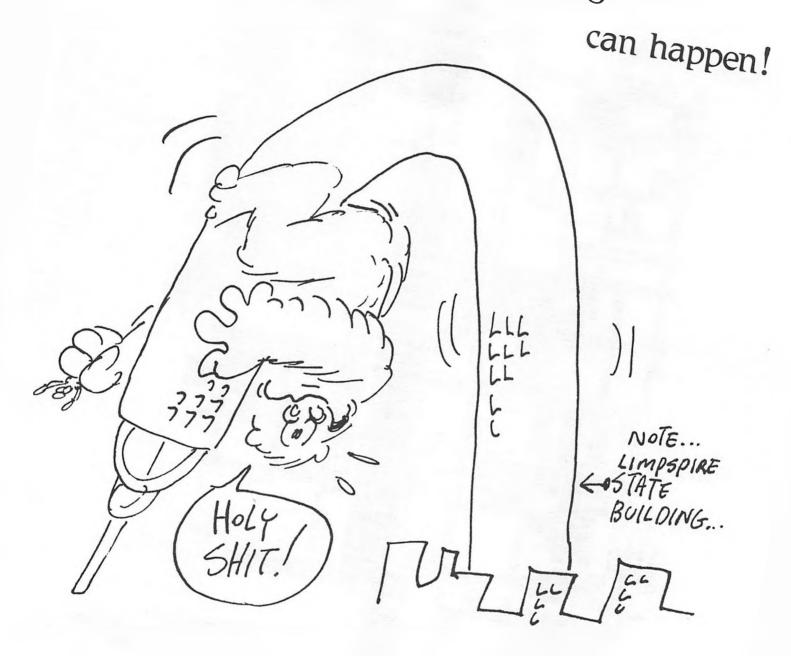
September 3, 10:30 PM-2 AM, dance, rock, & party, \$3.98.

September 5, 9:30 AM-9:30 PM, St. Michaels, Maryland trip, \$15.95.

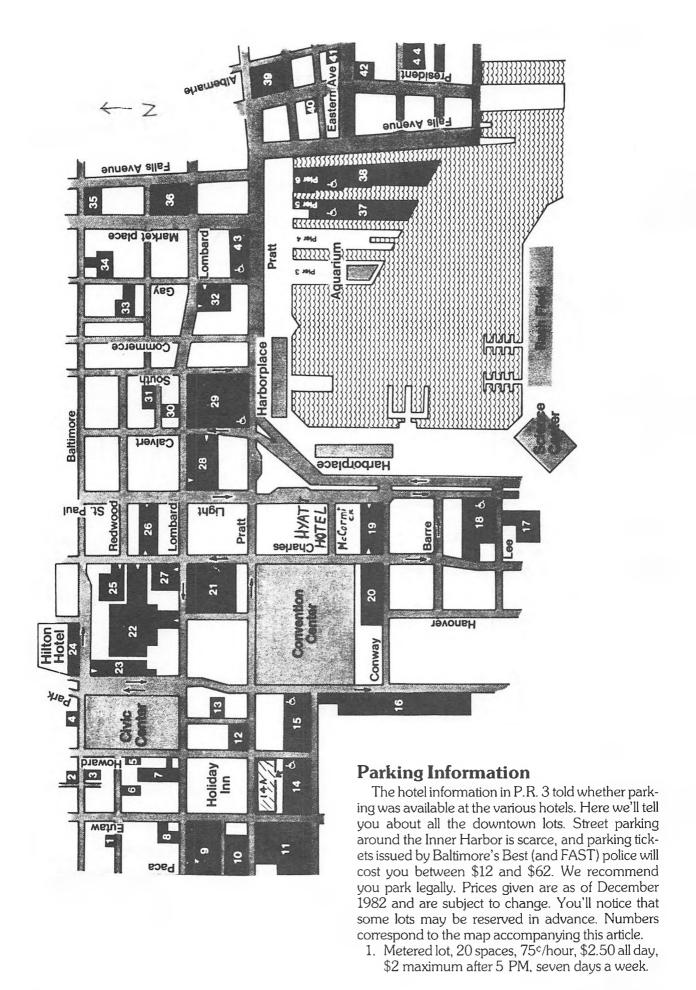
If you are interested in any of these trips, send your check to Baltimore Harbor Cruises Ltd., 301 Light St., Baltimore, MD 21202, (301) 727-3113. Visa and Mastercard are accepted. THIS IS NOT THE BOAT TRIP SPONSORED BY CONSTELLATION!

for a Worldcon

where anything



CVY. Eighty-Six!



- 2. Metered lot, 59 spaces, \$1/hour, \$2.25 maximum, seven days a week.
- 3. Metered lot, 38 spaces, \$1.25/hour, \$2.50 maximum, seven days a week.
- 4. Garage, 209 spaces (50 monthly contracts), \$1.35/hour, \$2.85 maximum Mon.-Fri. 7 AM—7 PM, \$3 maximum nights.
- 5. Metered lot, 60 spaces, \$2.50 maximum, seven days a week.
- 6. Garage, 44 spaces (monthly contracts only Mon.-Fri. 8 AM–6 PM), \$2 maximum Sat. & Sun., nights & holidays.
- 7. Garage, 54 spaces (12 monthly contracts), 75°/hour, \$2.50 maximum, seven days a week.
- 8. Metered lot, 74 spaces, 75¢/hour, \$1.75 maximum, seven days a week.
- 9. Attended lot, 185 spaces (106 monthly contracts), \$1.50/day, seven days a week.
- 10. Metered lot, 148 spaces, \$1.25/day, seven days a week.
- 11. Metered lot, 233 spaces, 5¢/20 minutes, \$1.50/10 hours (10-hour limit in effect 6 AM–6 PM).
- 12. Metered lot, 88 spaces (35 for carpools only), 25c/hour, \$2.50/10 hours (10-hour limit), seven days a week.
- 13. Metered lot, 53 spaces, 5¢/6 minutes, \$2/4 hours (4-hour limit), seven days a week.
- 14. Computer lot, 180 spaces, 25¢/hour, seven days a week, handicapped spaces. Spaces can be leased for \$4/day; send check to Miriam Winder Kelly, ConStellation City Functions, Box 1046, Baltimore, MD 21203. Preference will be given to people staying in outlying hotels.
- 14A. Available Fri. after 4:30 PM, Sat. & Sun., for \$1.50/day if reserved and paid for in advance. If interested, send check ASAP to address in #14. Preference will be given to people staying in outlying hotels.
- 15. Computer lot, 180 spaces, 25¢/hour, seven days a week, handicapped spaces. Spaces can be leased for \$4/day; send check ASAP to address in #14. Preference will be given to people staying in outlying hotels.
- 16. Attended lot, 200 spaces, \$1/hour, \$2.50 maximum, seven days a week.
- 17. Underground garage, 134 spaces (45 monthly contracts), \$1/hour, \$5.15 maximum all day, \$2.15 maximum 10:30 AM—7:45 PM, seven days a week.
- 18. Metered lot, 258 regular spaces, handicapped spaces, 5c/20 minutes, \$1.50/10 hours (10-hour limit in effect Mon.-Fri. 6 AM–6 PM).
- 19. Garage, 650 spaces, 75°/hour, \$3.75 maximum, 8 AM–2 AM, seven days a week.
- 20. Metered lot, 175 spaces, 25°/1 hour 15 minutes, \$2/10 hours (10-hour limit 6 AM—6 PM Mon.-Fri.). Spaces can be leased for \$4/day; send check ASAP to address in #14. Preference will be given to people staying in outlying hotels.

- 21. Underground garage, 460 spaces (400 monthly contracts), \$2.75 all day, Mon.-Fri. 7 AM-midnight, Sat. 7 AM-6 PM, closed Sun.
- 22. Underground garage, 802 spaces (300 monthly contracts), \$4 all day, \$1.35 maximum nights, Mon.-Sat. 7 AM—midnight.
- 23. Underground garage, 350 spaces (135 monthly contracts), \$3.90 all day, Mon.-Fri. 7 AM-midnight, Sat. 8 AM-noon, closed Sun.
- 24. Underground garage, 235 spaces, \$1.65/hour, \$3.90 all day, seven days a week.
- 25. Underground garage, 177 spaces (35 monthly contracts), \$1.50/hour, \$4 all day, \$4.25 nights, 24 hours Mon.-Sat., closed Sun.
- 26. Underground garage, 450 spaces (100 monthly contracts), \$4 all day, \$2 nights & weekends, 24 hours Mon.-Sat., sometimes Sun.
- 27. Underground garage, 80 spaces, \$1.60/hour, \$4 all day, Mon.-Fri. 7 AM-11 PM, Sat. 8 AM-noon
- 28. Garage, 656 spaces, \$4 all day, \$2 nights & Sat., Mon.-Fri. 7 AM-11 PM, Sat. 7 AM-closing.
- 29. Metered lot, 371 spaces (100 carpools only), 50°/hour regular, 25°/hour carpools, 4-hour limit on regular meters, seven days a week, handicapped spaces.
- 30. Metered lot, 8 spaces, 25¢/37½ minutes, 2-hour time limit Mon.-Fri. 8 AM–6 PM.
- 31. Garage, 150 spaces, \$1.50/hour, \$3.75 maximum, Mon.-Fri. 7 AM-7 PM, closed weekends.
- 32. Garage, 650 spaces (300 monthly contracts), 75¢/hour, \$3.75 maximum, 6 AM–2 AM, seven days a week.
- 33. Garage, 300 spaces (282 monthly contracts), \$1.50/hour, \$3 maximum, Mon.-Fri. 7 AM-7 PM, closed weekends.
- 34. Attended lot, 52 spaces (15 monthly contracts), \$1/hour, \$3.15 maximum, weekdays 8 AM—6 PM and weekends.
- 35. Metered lot, 110 spaces, 75¢/hour, \$1.50 maximum, seven days a week.
- 36. Attended lot, 300 spaces, \$1.10/hour, \$1.70 all day, Mon.-Fri. 7 AM–6 PM.
- 37. Computer lot, 591 regular spaces, 20 handicapped spaces, 20c/hour Mon.-Fri. 8 AM—6 PM, free nights, weekends.
- 38. Computer lot, 650 spaces (200 monthly contracts), 20°/hour Mon.-Fri. 8 AM-6 PM, free nights & weekends, handicapped spaces.
- 39. Metered lot, 59 spaces, 10¢/hour, 2½ hour limit Mon.-Sat. 6 AM–5 PM.
- 40. Metered lot, 20 spaces, 10¢/hour, 2½ hour limit Mon.-Sat. 6 AM–5 PM.
- 41. Metered lot, \$1.25 day or night, seven days a week
- 42. Metered lot, 40 spaces, 10^c /hour, $2\frac{1}{2}$ hour limit, Mon.-Sat. 6 AM-5 PM.

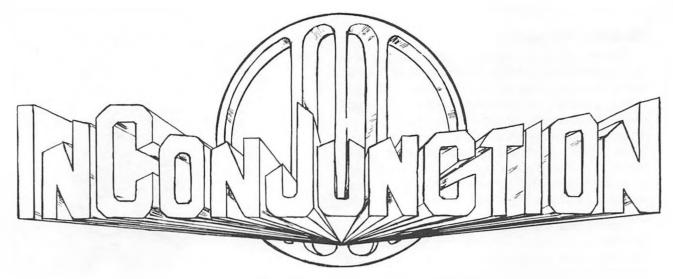


WSFS Business

The Business Meeting of the World Science Fiction Society is planned for 10 AM to noon on Friday, Saturday, Sunday, and (if needed) Monday, September 2, 3, 4, and 5, 1983. The Friday session will be designated as a Preliminary Business Meeting. All business should be submitted in writing to Kent Bloom, ConStellation, Box 1046, Baltimore, MD 21203 prior to Thursday, September 1. Please check your pocket program on arrival at ConStellation to verify times and locations of meetings.

Because there is only one bid for the 1985 Worldcon, and it is from outside North America, it seems likely that the Sunday session of the Business Meeting will be called upon to select a site for a North American Science Fiction Convention (NASFiC). I have received two letters of intent to bid for a NASFiC, and I encourage all prospective bidders to write me c/o ConStellation. Bidders must be from the Central Region of North America. Because NASFiC selection cannot begin until the site of the 1985 Worldcon is formally announced, bids will be accepted at the business meeting. Unless all eligible bidders agree otherwise, selection of a NASFiC site will occur at the Business Meeting, and in any case, no NASFiC site selection process may begin until after the Worldcon site announcement on Sunday. All NASFiC site selection processes must be complete by noon on Monday, September 5, 1983 (close of ConStellation). I would be happy to discuss alternative site selection methods for a NASFiC with prospective bidders.

-Kent Bloom



A SCIENCE FICTION CONVENTION IIIIY 1.2.3 1983

Fantasy Guests Of Honor

L. Sprague & Catherine Crook de Camp

Science Fiction Guest Of Honor

Gordon R. Dickson

Fan Guests Of Honor

B. J. & Beth Willinger

Toastmaster

Robert "Buck" Coulson



Registration:

\$12 till June 15 \$15 at the door

To:

InConJunction III P.O. Box 24403 Indianapolis Andiana 46224

"Dickson's Dorsai de Camped"
(onan meets the Dorsai in this year 5 musical coned

Huckster Room Blood Drive Masquerade Art Show And the traditional Wet Caftan Contest

did you doubt?

AIRPORT HILTON INN

Indianapolis International Airport \$34 SINGLE Indianapolis, Indiana 46241 Phone:(317) 244-3361 \$40 DOUBLE TRIPLÉ Q

Medical Services

In keeping with prior tradition, there will again be a Dr. Bob in charge of Medical Services at Worldcon! (Dr. Harold Bob, that is.) The convention will offer help in obtaining health care, but the cost of health care while here is not included in con membership. There will be a nurse on duty at the convention center around the clock to help with minor problems and refer on more major ones. We are preparing a list of physicians who will be available on a private fee for service basis if needed.

Leaving your medicines at home could be costly and time-consuming. Try to bring what you need, and don't drive yourself so hard at the convention that you get sick and miss all the fun.

If anyone does get seriously ill (Ghod forbid), the convention center is five minutes from the University of Maryland Hospital which has an excellent emergency department and is the site of the famous shock trauma unit. Emergency areas see people in order of seriousness, not in order of registration, so minor problems would best be handled by calling one of the available private physicians.

In case of a heart attack or other life threatening illness, call for the Baltimore City Paramedics (via the operator—Baltimore is not yet fully part of the 911 system). Advanced Life Support is done routinely by paramedics who are in telecommunication with cardiology units and can transmit EKG's. The paramedic system in Maryland is excellent, and when the paramedics arrive, they do not need or want help from outside the system—it causes confusion and delay in treatment. If you are a physician, nurse, or trained in CPR, we appreciate your help, but PLEASE BACK OFF WHEN THE PARAMEDICS ARRIVE.

Courses in CPR are offered by the Red Cross and Heart Association everywhere. We don't plan to offer a class at Worldcon—we don't think a con provides the best atmosphere for serious study, but we believe everyone should take the time to learn and be certified in CPR (preferably before ConStellation).

If you have special medical problems, please write me in advance for suggestions about care during the convention. Write to Dr. Harold Bob, ConStellation Medical Services, Box 1046, Baltimore, MD 21203.

And now, the moment you've all been waiting for. With permission of the original author, Dr. Bob Passovoy, here again are Dr. Bob's Rules for Worldcon Survival.



Rule 1—Sleep (occasionally).

Rule 2—Eat (at least one real meal a day).

Rule 3—Wickerman's Maxim—"If you don't want the plague, don't kiss the carrier." (This generalizes to colds, sore throats, and the Grunge, as well as Traumatic Primordial Ooze.)

Rule 4—Yang's Law—"Do not drink more than half a glass of anything unfamiliar, no matter how good it tastes." (Honored more in the breach than in practice, alas.) A word of warning—the medical treatment for "Drunk and Disgusting" is incarceration in the linen closet until the following Monday. This goes double if you mix with antihistamines or recreationals.

Rule 5—There is no rule 5.

Rule 6—Nothing mixes with recreational drugs.

—Harold Bob

Sales to Members

We hope to produce a book of songs by Guest of Honor John Brunner. We will also have special T-shirts and several other items.

Special Note—John Brunner

John Brunner says his wrist is better, and he will be able to sign a limited number of autographs at the convention. Please be considerate and bring no more than one book to be signed. Thanks!

Two fascinating magazines for Science Fiction & Fantasy fans

SCIENCE FICTION CHRONICLE

SCIENCE FICTION CHRONICLE is a monthly news magazine covering the entire spectrum of SF and Fantasy. Each issue features a wide variety of news and events coverage which has come to be SFC's hallmark. Nowhere else will you find comprehensive coverage, with cover reproductions, of new titles months before publication. Or Kay Anderson's "Continuum"—a monthly column covering TV, Film and Radio. Or Stephen Jones and Jo Fletcher's unique "London Report," bringing the world of British SF and fantasy into your living rooms. Or the monthly, constantly updated convention listings. Or Don D'Ammassa's book reviews. Or convention reports, including massive coverage of the World SF and World Fantasy Conventions, plus many other conventions throughout the year.

Every 4th issue features SFC's unique market reports section, a must for aspiring as well as professional SF writers. And don't forget the coverage of fans, fandom and fanzines, artshows, obituaries, all the varied aspects of the worlds of SF and fantasy.

Unlike *Locus*, which features typeset ads but is published using reduced typewriter type, SFC is completely typeset, attractive and highly readable. Best of all, SFC is mailed by First Class Mail, airmail overseas, at rates substantially below those of any other news magazine. Find out why such people as Michael Whelan, Robert Silverberg, Terry Carr, Ellen Datlow, agent Henry Morrison, Peter Straub and many others subscribe. A sample copy is available for only fifty cents. Or use the coupon below to subscribe today.

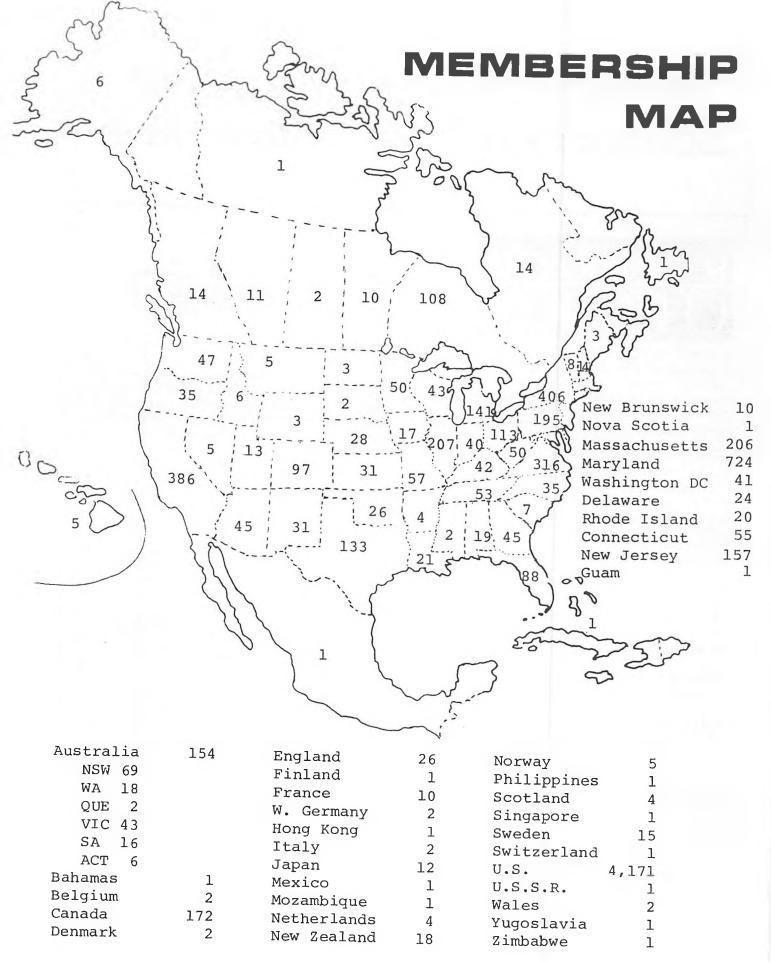
STARSHIP

STARSHIP: THE MAGAZINE ABOUT SCIENCE FIC-TION (formerly ALGOL) is a large format Hugo-winning twice yearly typeset magazine with beautiful color covers and handsome interiors, frequently called the best looking magazine in SF. Published since 1963, each issue features a major article by a leading writer, including people like Poul Anderson, Jack Williamson, A. Bertram Chandler, Harlan Ellison, Isaac Asimov, and Robert Silverberg, to name those who have appeared in the last few years. Each issue also features interviews with leading SF writers and others, including Larry Niven, Vonda McIntyre, Hal Clement, Jerry Pournelle and Diane Duane. Additional articles include those by or about Zenna Henderson, James Tiptree Jr., Robert Sheckley, Philip K. Dick, Michael Bishop, etc. In addition, regular columnists include Frederik Pohl, whose "Pohlemic" has missed only one issue in 3 years; Joe Sanders reviewing books; Vincent DiFate, whose "Sketches" talks about SF art, and interviews people like Richard Powers and John Schoenherr; Robert Silverberg, whose "Silverberg Papers" runs as an irregular column. And there are letters, ads, incidental artwork, etc., in every issue. STARSHIP is not sold on newsstands, only in SF stores and by subscription.

IN THE CURRENT ISSUE: With a cover by James Odbert, the long article this issue is an intensely personal autobiographical one by Jack Dann. The interview is with Joan D. Vinge. Other contributors include Gregory Benford writing about aliens, Frederik Pohl's column, Vincent DiFate writing about William Cameron Menzies, Robert Silverberg on incorporating for writers, plus letters, reviews and ads.

ALGOL PRESS, P.O. BOX 4175, NEW YORK, N.Y. 10163-41		 	PR4
[] Enclosed is \$10.60 (\$11.60 in Canada) for 4 issues of S current issue of STARSHIP. [] Enclosed is \$18 for 1 ye [] Enclosed is fifty cents for a sample issue of S.F. CHRONIC	TARSHIP. [] I ar, 12 issues, of		
Name		 	
Address	·	 	
City	State/Prov	 Zip/Code	

Progress Report 4 53



U.S.S. Constellation (at sea) - 1



New Members

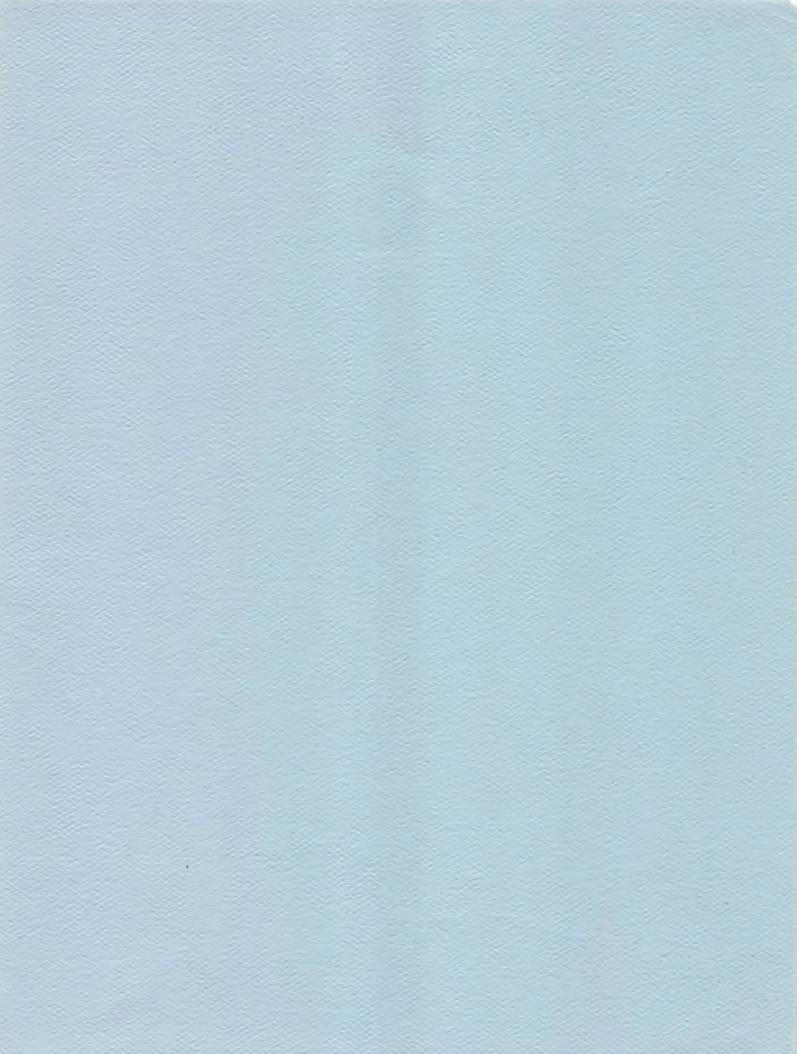
Well, not quite. The fact is, we had over 1,800 new names, and no space left in the book. Sorry, folks! We're glad to have you, even if we can't list your name.

Missing Fen

Please tell us when you move! P.R. 5 won't reach you if we don't know where you are. These people are missing:

Laurie Änderson, Milwaukee, WI Michael Beime, Chicago, IL Robin Brent, Milwaukee, WI David Fullman, New Hyde Park, NY Peter Glaskowsky, Lowry AFB, CO Gillian Horvath, New York, NY Fred Lukas, Willowdale, Ontario Roger D. Lawter, Houston, TX Jim Murphy, Costa Mesa, CA Per Osterman, Vallingby, Sweden Sandy Sietman, Schaumberg, IL Martha Soukup, Chicago, IL Carol Squires, Fremont, CA Allan F. Yeats, Calgary, Alberta





ConStellation

Progress Report 4

May 1983

